Yahoo Group Archive: acemidi

Yahoo Group summary: ACE MIDI: Soft Synth for Atari Falcon

These Yahoo Groups messages were archived in WARC format by ArchiveTeam in 2017. This PDF was generated by Kay Savetz in 2026.

Date span: 2003-04-16 through 2009-02-26

Source WARC: acemidi.FjzxFyJ.warc.gz

Source item: https://archive.org/details/yahoo-groups-2017-04-30T23-54-44Z-7f122f

Messages included in this PDF: 139

Messages omitted as spam from this PDF: 424

Yahoo replaced the domain portions of email addresses with @... in the archived messages. Characters lost in Yahoo's archived text appear as ?.

Messages are presented in ascending Yahoo message-ID order. Gaps indicate records absent from the source WARC or messages omitted from this PDF as spam.

1. Review of ACE MIDI

Yahoo group: acemidi
Date: 2003-04-16 19:28:55 UTC
From: timothyconrardy
Topic: 1 Message: 1

Hi all (all 2 of you:-)

Heres a link I found on a review of ACE MIDI by Remo Williams. Pretty good!

http://www.tscc.de/ucm22/ace.html

I put it on our links section. If you find any more links, feel free to put them on the links section.

http://groups.yahoo.com/group/acemidi/links

TimC

2. Ace on German TV

Yahoo group: acemidi
Date: 2003-04-17 06:43:29 UTC
From: Tim Conrardy
Topic: 2 Message: 2

Heres a bit of news from Shiuming (MyAtari editor and ACE beta tester)

==========
Guys

Did you know about this? Harry Reminder
sent me a CD of a German TV program
which did an Atari special feature... and ACE
was shown!!!

Shiuming

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

MSN 8 helps eliminate e-mail viruses. Get 2 months FREE*.
http://join.msn.com/?page=features/virus

3. LFO Filter Sweep

Yahoo group: acemidi
Date: 2003-04-17 19:52:18 UTC
From: timothyconrardy
Topic: 3 Message: 3

Hi All

I have been programming some new sounds on ACE and came across a snag.

I want to use the LFO to create a SLOW Filter sweep. I put up the resonance to just about red. Select the Filter toggle on the LFO, and put the freq all the way down and amount midway.

No sweeping. If I put up the freq a little bit more, it starts to work, but does not go slow enough for my purposes. This may be a bug (in that case I should contact Thomas.)

Anybody ever try this?

This is a common patch for us "techno" people so it would be great to get this to work.

TimC

4. ACE questions answered.

Yahoo group: acemidi
Date: 2003-04-19 16:46:38 UTC
From: Tim Conrardy
Topic: 4 Message: 4

Hi all

A while ago I asked some ACE users some Questions. Here is a response I got from one user worth posting.(now that we have an ACE forum:-)

Tim

==========

Hi,

I just wanted to give some response to your questions concerning ACE MIDI. I have to admit that I didn't test the new version yet, so my statements are only for 1.04...

>1. How do you use ACE?

It mainly does two things in my setup:
-Nice electronic basses
-Sampling
It is a great addition to my other synths (Yamaha TG500,TG100,EMT-10,FB-01, Kawai GMega,Roland MT-32,Casio CTK-1000).

>2. Have you created any of your own sounds?

Yes! And this is not obvious because I'm rather used to use presets. But it is very easy to quickly create great sounds. What ACE does very good are basses and all kind of electronic effects.
Also OK are percussions.

>3. Have you done any recording with ACE?

Yes, for my own private CDs. Hopefully some official CDs in the future (I have a date with a guy from a records-label next week).

>4. Do you use ACE with a sequencer?

Errm...with what else? Indeed, sequencing is done by a 4-MB 1040 STE running CuBase Audio. I don't need the buggy audio function of CAF.

>5. Do you have any questions about ACE?

Yes, I have;
How the hell can a standard Falcon do a doublesource-DCO (or sample), filtered by an enveloped LPF (including

resonance-capability) along with some DCA and LFO plus reverb
and delay...and about 5 or 6 from these simultaneously?!?!

OK. Now some real questions. Could be forwarded to the
devellopers of ACE.

-Will there be some more tools to edit a sample? Some functions
which I'm missing is fade in/out, cut, copy and why not
recording samples within ACE?

-Will there be improvements with the effects? If there was a
distortion-effect, the basses would become totally crazy :)

-A CT60 won't improve the multitimbrality very much, am I right?
I guess most power of ACE depends on the DSP.

That's it. Keep up the good work on "Tim's MIDI world"!

Bye, Alex

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

_____
Protect your PC - get McAfee.com VirusScan Online
http://clinic.mcafee.com/clinic/ibuy/campaign.asp?cid=3963

5. New file uploaded to acemidi

Yahoo group: acemidi
Date: 2003-04-20 06:08:04 UTC
From: acemidi@yahoogroups.com
Topic: 5 Message: 5

Hello,

This email message is a notification to let you know that
a file has been uploaded to the Files area of the acemidi
group.

File : /patches/Combo.ast
Uploaded by : timothyconrardy <tconrardy@...>
Description : Combination of all available patches including a new bank (H) by Tim Conrardy

You can access this file at the URL

http://groups.yahoo.com/group/acemidi/files/patches/Combo.ast

To learn more about file sharing for your group, please visit

http://help.yahoo.com/help/us/groups/files

Regards,

timothyconrardy <tconrardy@...>

6. New Patches: Combo and Q Tip

Yahoo group: acemidi
Date: 2003-04-20 06:26:18 UTC
From: timothyconrardy
Topic: 5 Message: 6

> File : /patches/Combo.ast
> Uploaded by : timothyconrardy <tconrardy@h...>
> Description : Combination of all available patches including a
new bank (H) by Tim Conrardy
>
> You can access this file at the URL
>
> http://groups.yahoo.com/group/acemidi/files/patches/Combo.ast

Hi all

Here is a Combination set which includes all of Thomas's and my own patches/ Banks that are available on the New Beat site. However, this also includes a bank of 16 patches of newly created sounds I did just this weekend.

To create the sounds, I had Tunesmith (http://tamw.atari-users.net/tunsmith.htm) running on my Ste playing ACE so I can audition the sounds just as it would sound when ACE is being sequenced (and it is:-)

Q TIP

I found out some thing about the Q on the filter and how to use it:

Turn down the OSC volume levels (to 3...if you are measuring from 1 to 10..basically 1/4)and the Resonance (Q) ALL THE WAY UP(10) into the red. With the OSC volumes down, it won't distort so much and you can get an excellent Q sound out of it. There are several patches in the H bank that uses this technique.

Anybody else have any original patches? Please upload them to our Patch folder.

http://groups.yahoo.com/group/acemidi/files/patches/

Comments?

TimC

7. ace midi and Czuba accelerator

Yahoo group: acemidi
Date: 2003-04-20 17:18:27 UTC
From: nikko99it
Topic: 7 Message: 7

any news about the possibility to run ace on a accelerated F030
with a device like that in the subject?

it would increase a lot the number of poliphony.,

8. Re: [acemidi] ace midi and Czuba accelerator

Yahoo group: acemidi
Date: 2003-04-20 17:28:30 UTC
From: Tim Conrardy
Topic: 7 Message: 8

>Subject: [acemidi] ace midi and Czuba accelerator
>Date: Sun, 20 Apr 2003 17:18:27 -0000
>
>any news about the possibility to run ace on a accelerated F030
>with a device like that in the subject?
>
>it would increase a lot the number of poliphony.,

I have forwarded this Q to Thomas. Perhaps sometime in the future (when he has time:-) he will join this forum and can reply directly. In the meantime I will forward these types of Q's to him as I am not the developer, only the beta tester:-)

Tim

_____
MSN 8 with e-mail virus protection service: 2 months FREE*
http://join.msn.com/?page=features/virus

9. Re: [acemidi] ace midi and Czuba accelerator

Yahoo group: acemidi
Date: 2003-04-21 03:47:27 UTC
From: Tim Conrardy
Topic: 7 Message: 9

Here is a response I got from Shiuming.(The other beta tester)

Tim

==========

>Hi Tim
>
> > here is a Q I can't answer from the forum.
>
>CT60 is a CPU board, ACE runs on the DSP...
>Even on my CT2, the DSP runs at 50 MHz,
>it won't go much faster than that... There is a
>serious bottleneck on the DSP host port, the
>interface between the DSP and rest of the
>system.
>
>If you're talking a Deesse (DSP56301)
>version though, that's something completely
>different... So let's hope this new ColdFire
>machine takes off and becomes the Falcon's
>true successor, who knows what great stuff
>we'll see :-)

>Shiuming

_____
MSN 8 with e-mail virus protection service: 2 months FREE*
http://join.msn.com/?page=features/virus

10. Rocky Road

Yahoo group: acemidi
Date: 2003-04-27 19:09:12 UTC
From: timothyconrardy
Topic: 10 Message: 10

> file : 27134216_rocky_road.mp3
> uploaded by : tconrardy
>
> You can access this file at the URL
> http://www.artsong.org/cnf/Warehouse/27134216_rocky_road.mp3
> Please see http://www.artsong.org/cnf/ for more info and good tunes

Hi all

Here is a recent work. Its my attempt to do a 'commercial Technoh-Dance" piece.

Uses Tunesmith(Atari)synced to Rebirth(PC)Guitar and Vocal Soundfonts added.

What was interesting was that when I synced Tunesmith to the PC running Rebirth (used for techno drums) there was a BIG latency. So I used it and adjusted the latency to create a completly different groove then if it was tracking "normaly". Thus it has a cool kind of groove to it. Someone mentioned I should add some "vocal" material to my pieces, so I found a nice Vocal be-bop SoundFont and used it and it worked. Then added DX7 lead and space guitar. ACE (Atari Falcon Softsynth) was used throughout for filter sweep sounds.

All in All a kind of a fun piece. I wonder if it has any "commercial" sound to it? (whatever that is:-)Comments welcome.

TimC

11. Velvet SpacAce

Yahoo group: acemidi
Date: 2003-04-27 19:17:45 UTC
From: timothyconrardy
Topic: 11 Message: 11

Hi All

==========

file : 2714536_velvet_spaceace.mp3

You can access this file at the URL
http://www.artsong.org/cnf/Warehouse/2714536_velvet_spaceace.mp3
Please see http://www.artsong.org/cnf/ for more info and good tunes

==========

Here is another recent piece. This is a Demo for ACE, the softsynth for the Atari Falcon Computer. It used Tunesmith and Music Mouse (Laurie Spiegel)running on an Atari STE driving ACE on the Falcon. For the Tunesmith part, ACE was put into Multi-timbral mode and patches ajusted accordenly. The echo effects were all from ACE, so no other processing was done on it. There is no keyboard work. It is all generated from Tunesmith (adjusting the parameters live) and Music Mouse Playing, which is actually an alternate controller.

This piece is a showcase on all the different sounds you can pull from ACE. Its amazing all of this is coming out of an Atari-Falcon Computer! Who would have know in this day of 2003? :-)

TimC

12. ACE TRACKER !!!

Yahoo group: acemidi
Date: 2003-04-29 03:35:00 UTC
From: Tim Conrardy
Topic: 12 Message: 12

Hi all

As some of you might know, ACE TRACKER was released and available on the New Beat site. Ace Tracker is ACE MIDI but with a tracker-sequencer interface.Check it out at http://newbeat.atari.org.

here is a review of it from Atari-Source

Tim

==========

Ace Tracker - Initial Reactions

In the land of tons of trackers, who needs a new one? We do. Every tracker up until now has been unfortunately a plain vanilla tracker. Right up until Groumf tracker we haven't really experienced much that is worth talking about. Groumf tracker takes things one step further by pushing far more channels of audio through the slow Falcon, and also allows for conversion of XM's. Flex Tracker then allowed for DSP effects to be applied to samples - nice. Ace Tracker is the most unique of all music trackers I have ever seen. Take the uniquely perfect sound of Ace MIDI, and add a tracked music platform to it and what do you get? Sheer brilliance. While I did not play with Ace Tracker for very long I found the enclosed sample tune to be of the highest caliber when it comes to sound quality and originality. There's just something about synthesized sounds that are so pure compared to their sampled counterparts. Unfortunately I cannot write a full review of Ace Tracker as my Falcon is currently located far from me and I can only use it sporadically for the time being. What I can say is that like most all newbeat productions I have had the privilege of using thus far, it is absolutely worth the download and is a piece of the utmost quality software. Kudos to Thomas and crew for another job well done.

Added: Saturday, April 26, 2003
Reviewer: piku
Score:
Related Link: newbeat.atari.org
hits: 42

Add photos to your messages with MSN 8. Get 2 months FREE*.
http://join.msn.com/?page=features/featuredemail

13. Another ACE review

Yahoo group: acemidi
Date: 2003-05-04 07:15:09 UTC
From: timothyconrardy
Topic: 13 Message: 13

Here is a great review page covering ACE MIDI

http://www.sonicstate.com/digital/model.cfm?modelID=1926

TimC

14. MyAtari Poll results

Yahoo group: acemidi
Date: 2003-05-04 17:37:29 UTC
From: Tim Conrardy
Topic: 14 Message: 14

Hi All
Heres the poll results:(see http://www.myatari.net)
To be very honest, I was dissapointed that the Atari MIDI community was not represented. I made a "beef" about it on the MyAtari forum.(go to the forum section of myatari.net to view it)Matthew however is going to post the runnerups (at my request) on the forum soon. I know there were votes for many Atari- MIDI apps and web pages (such as notator.org and AEX, ACE MIDI, ect)but some jerks put in inapproriate votes and so they had to take off the viewing function.(some people's kids!!)

anyway..here they are.

Tim

==========

OK, the winners of the 2003 MyAtari Reader Awards are:

Best Atari magazine of the year
st-computer
Best Atari supporting company of the year
Best Electronics
Best Atari web site of the year
st-computer.net
Best commercial software release of the year
Papyrus
Best game release of the year
SantaFly
Best hardware upgrade of the year
EtherNEC (by Lyndon Amsdon)
Best non-commercial software release of the year
Highwire
Best Programmer of the year
Mr Pink
Outstanding contribution to the Atari community (joint winners!)
Matthias Jaap
Didier M?quignon
Wolfgang Burger

_____
Help STOP SPAM with the new MSN 8 and get 2 months FREE*
http://join.msn.com/?page=features/junkmail

15. Re: MyAtari Poll results

Yahoo group: acemidi
Date: 2003-05-07 05:43:35 UTC
From: timothyconrardy
Topic: 14 Message: 15

--- In acemidi@yahoogroups.com, "Tim Conrardy" <tconrardy@h...> wrote:
> Hi All
> Heres the poll results:(see http://www.myatari.net)
> To be very honest, I was dissapointed that the Atari MIDI community
was not
> represented. I made a "beef" about it on the MyAtari forum

==========snip==========

Looks like ACE got a runnerup award! YEAH!!! Shiuming says it was
very close.

TimC

16. Finally...

Yahoo group: acemidi
Date: 2003-05-07 12:30:28 UTC
From: Thomas Bergström
Topic: 16 Message: 16

...joined this group! Thanks Tim for starting this group, I hope it will be used to share opinions, files and good/bad experiences with ACE MIDI.

About CT60...
I don't think there will be any problems with CT60 running ACE MIDI and if there is, I will go to my friend (who will buy the CT60) and make it work. I have no plans to support the Deesse card though.

I've found a few bugs in V1.06 so there will be a new version out soon. Then I will start planing for some more features. I've gotten some suggestions and I have to think of which to implement.

Here are some of the suggestions Ive gotten:

1. Portamento
2. Program change
3. MIDI control messages to change paning, cutoff, etc.
4. Aftertouch
5. Map the wheels (pitch and modulation) to a user defined parameter.
6. "Key follow" of the filter.
7. HP-Filter.

About 2 and 3... its not hard to implement them but it's a bit difficult to decide how this should work. Example, if you are in MULTI mode and have a drum set loaded, should all drums be replaced by the program change? Or should program change only change the active patch in the patch editor? Big hmm on that one. Suggestions?

I hope the release of ACE Tracker will generate some more patches... I'm also thinking of implementing new LOAD functions in ACE MIDI so you will be able to load patches from ACE Tracker modules.

Til next time,

/Thomas, New Beat

17. Re: Finally...

Yahoo group: acemidi
Date: 2003-05-08 02:09:24 UTC
From: timothyconrardy
Topic: 16 Message: 17

--- In acemidi@yahoogroups.com, Thomas Bergström <tb@n...> wrote:
>
> ...joined this group! Thanks Tim for starting this group, I hope it
will
> be used to share opinions, files and good/bad experiences with ACE
MIDI.

Hi Thomas

Thanks for joining! I hope this forum will provide the feedback you need as a programmer as well as a center for synthisis using ACE MIDI.

> Here are some of the suggestions Ive gotten:
>
> 1. Portamento

This would be excellent, although I recall in previous mails between us that you can mimic the effect using the step modulator. Perhaps we can post the technique sometime and let members try it.

> 2. Program change
> 3. MIDI control messages to change paning, cutoff, etc.
> 4. Aftertouch
> 5. Map the wheels (pitch and modulation) to a user defined
parameter.
> 6. "Key follow" of the filter.
> 7. HP-Filter.

These are good as well...I recall I asked about the CC stuff, as I have been working with algo apps like Tunesmith, Pulsar and Music Mouse, and these programs have the ability to set these CC settings.

> About 2 and 3... its not hard to implement them but it's a bit
difficult
> to decide how this should work. Example, if you are in MULTI mode
and have
> a drum set loaded, should all drums be replaced by the program
change? Or
> should program change only change the active patch in the patch
> editor? Big hmm on that one. Suggestions?

I guess I am thinking of actual synth voices. Drum kits you want to stay constant. Perhaps you don't need a dialog: perhaps a switch that turns on CC control for each track? ..or a "global" switch? then you have the option to use a CC message....ahhh...on most synths, there is a setting that lets you turn on and off System Exclusive.... perhaps that is the ticket laddy!

>
> I hope the release of ACE Tracker will generate some more
patches... I'm
> also thinking of implementing new LOAD functions in ACE MIDI so you
will
> be able to load patches from ACE Tracker modules.

Yes...I did notice in ACE Tracker, the new version of the synth is there so it would be easy to create new sounds, and use the tracker section to audition. I did notice that ACE MIDI sounds load fine.

Also: is there a way to send an email to all registered users of Ace MIDI, letting them know of this forum? It would be great to get more members. We have 10 now...but I know there are more then 10 registered users...and this forum is for free:-)

TimC

18. Re: [acemidi] Re: Finally...

Yahoo group: acemidi
Date: 2003-05-08 06:27:17 UTC
From: Thomas Bergström
Topic: 16 Message: 18

Good morning,

> > 1. Portamento
>
> This would be excellent, although I recall in previous mails between
> us that you can mimic the effect using the step modulator. Perhaps we
> can post the technique sometime and let members try it.

You can do "auto-bend" in the step modulator but not portamento. They are
simillar but not exactly the same.

> These are good as well...I recall I asked about the CC stuff, as I
> have been working with algo apps like Tunesmith, Pulsar and Music
> Mouse, and these programs have the ability to set these CC settings.

Yes, and Im sure most sequencers can do it.

> I guess I am thinking of actual synth voices. Drum kits you want to
> stay constant.

Yes, but ACE dont know if a multi set is a drum map or a synth voice.

> Perhaps you don't need a dialog: perhaps a switch that
> turns on CC control for each track?

This one is the only one that would work OK imho. This way you would be
able to turn of CC for the drums and other PART's you dont want to
change. Good one Tim.

> ..or a "global" switch? then you
> have the option to use a CC message....ahhh...on most synths, there
> is a setting that lets you turn on and off System Exclusive....
> perhaps that is the ticket laddy!

A global switch combined with the per-track switch is the best
sollution imho.

If you are in PATCH mode, the program change should just change the
selected patch in the patch editor I guess?

> Also: is there a way to send an email to all registered users of Ace
> MIDI, letting them know of this forum? It would be great to get more
> members. We have 10 now...but I know there are more then 10
> registered users...and this forum is for free:-)

I have a list in my mail client. I will remind them...

/Thomas

19. ACE vs. Korg Oasys

Yahoo group: acemidi
Date: 2003-05-08 08:08:03 UTC
From: Peter Persson
Topic: 19 Message: 19

Hi,

I know this is not a fair comparison in many ways, but I think it illustrates how insanely well optimized ACE really is! Thomas is a bloody genious!

The Korg Oasys is a PCI soundcard featuring 5 high end Motorola DSP:s running at 80-100 Mhz. Each CPU has it's own SRAM(384k) and DRAM(6Mb). It performs 480Mips according to Korg. It is an open synthesis system, and it is possible to use a variety of synthesis techniques.

ACE Midi is running on 1 low-end DSP at 50Mhz (In my case)

Compare the amount of horsepower! The Oasys is performing 480Mips, and from what I know a 50Mhz 56001 performs somewhere around 25.

If I start a synthesis program similar to ACE on the Oasys (16 voices, 2 Osc, 12db filter, simple reverb and delay) this quickly consumes 2 - 2.5 of the 5 DSP:s!
Ok, the Oasys reverb is in stereo, and the oscillators are somewhat cleaner. But on the other hand, ACE features oscillator mixmodes such as ringmodulation, fm etc.

For obvious reasons, the Oasys can do lots of stuff that ACE can't. But compare the numbers - Thomas uses only 25Mips to perform stuff that Korg needs 100-200 mips to do! I think this is amazing!

On top of this, ACE has a very unique sound compared to many other software synthesizers. I love it. Everyone should have a touch of ACE in their studio :)

-- Peter

20. Re: Ace on German TV

Yahoo group: acemidi
Date: 2003-05-08 08:54:55 UTC
From: jambonbill
Topic: 2 Message: 20

I want see that program !
> ==========
> Guys
>
> Did you know about this? Harry Reminder
> sent me a CD of a German TV program
> which did an Atari special feature... and ACE
> was shown!!!
>
> Shiuming

21. Re: [acemidi] ACE vs. Korg Oasys

Yahoo group: acemidi
Date: 2003-05-08 16:27:56 UTC
From: Tim Conrardy
Topic: 19 Message: 21

>I know this is not a fair comparison in many ways, but I think it
>illustrates how insanely well optimized ACE really is! Thomas is a bloody
>genious!
>On top of this, ACE has a very unique sound compared to many other software
>synthesizers. I love it. Everyone should have a touch of ACE in their
>studio :)
>
>-- Peter

yes... i would agree. I would also make the comparison to some VST instruments now available (like SYNTHEDIT stuff) ACE however has a unique sound that I have not been able to get from any VST Instruments.

TimC

Protect your PC - get McAfee.com VirusScan Online
http://clinic.mcafee.com/clinic/ibuy/campaign.asp?cid=3963

22. Ace Tracker compitition? Tracker help

Yahoo group: acemidi
Date: 2003-05-08 19:28:50 UTC
From: timothyconrardy
Topic: 22 Message: 22

Just found out about this on the Atari newsgp from Paul's post.

http://newbeat.atari.org/main.php?page=ace_tracker_competition

I would like to partisapate, but is there any instructions on how to use the tracker section? I have been able to figure out some stuff, like entering notes(you can use the QWERTY keybrd) but how do you adjust tempo, durations of notes, ect. Just learning this tracker thing.

TimC

23. Re: Ace on German TV

Yahoo group: acemidi
Date: 2003-05-09 06:58:30 UTC
From: traukamp
Topic: 2 Message: 23

Hi.

You can find it here:
http://www.atari-portal.net/index.php

It is this 3sat-show...

--- In acemidi@yahoogroups.com, "jambonbill" <bill@m...> wrote:
> I want see that program !

24. Vocoder

Yahoo group: acemidi
Date: 2003-05-09 07:04:55 UTC
From: traukamp
Topic: 24 Message: 24

Hi there.

I really loce playing around with ACE.
Yesterday I had the thought that implenting a vocoder would be
outstanding.

Just my 2 cents...

--
thomas

25. Re: Ace Tracker compitition? Tracker help

Yahoo group: acemidi
Date: 2003-05-09 19:08:48 UTC
From: Jos van de Gruiter
Topic: 22 Message: 25

> I would like to partisapate, but is there any instructions on how
to
> use the tracker section?

There's an incomplete part on that in the ACEtracker manual.

I have been able to figure out some stuff,
> like entering notes(you can use the QWERTY keybrd) but how do you
> adjust tempo, durations of notes, ect. Just learning this tracker
> thing.
> TimC

So am I and it ain't easy. Many things seem to be so obvious for
trackermuso's that they don't explain them. With a bit of help I was
able to find out about the tempo:
1. How and where do you determine/lay down what tempo a song should
have?

its a bit weird, but easy. just enter
a number (e.g. 70) in the third row to
set speed. (g-3 a1 070 ...) it should
be then.

2. How do you determine the rootnote of a imported sample, what is
the default root?

i dont really get this question, but
usually the note the sample plays in
depends on the sample itself. you can
adjust it by finetuning (in the sample
window) up and down or transpose.

3. How do you put in notes? Is it in stepmode or realtime.

i recommend stepmode actually.

26. Re: Vocoder

Yahoo group: acemidi
Date: 2003-05-10 03:44:14 UTC
From: timothyconrardy
Topic: 24 Message: 26

--- In acemidi@yahoogroups.com, "traukamp" <thomas.raukamp@t...>
wrote:
> Hi there.
>
> I really loce playing around with ACE.
> Yesterday I had the thought that implenting a vocoder would be
> outstanding.
>
> Just my 2 cents...
>
> --
> thomas

Hi Thomas

Glad to see you here! Yes...a built in vocoder would be cool...but that would require ACE to accept an external input (which would actually be nice for processing external sounds with Ace's Filters and envelopes)..but also vocoding is a completly different process then the usual subtractive synthisis (OSC, VCF, VCA,LFO, ENV, ect)

We do have a demo version of a Vocoder program for the falcon available on the Atari-MIDI archives. Link to the archives site on my page:

http://tamw.atari-users.net/timidi.htm

I think I tried contacting the original programmer for a freeware release, but no response. It's been a while since I tried again. To be honest, I have not tried it yet, exept to open the program up to see what it looked like...and it looks COOL! Just have not hooked up a mic to the falcons input yet....but now you are piping my interest!:-)

TimC

27. Re: Vocoder

Yahoo group: acemidi
Date: 2003-05-10 06:50:36 UTC
From: Tim Conrardy
Topic: 24 Message: 27

>Just have not hooked
>up a mic to the falcons input yet....but now you are piping my
>interest!:-)
>
>TimC

(Also copying this to Atari-MIDI)

Ok...you piped my interest and checked out the program again. Its amazenly small (84K) Its called
Voxx, The 16-Band Vocoder for ATARI Falcon 030 (c)1994 Hans Achim Mueller. The program is in german. Looks fantastic in 256 color mode.

The program is here:

http://groups.yahoo.com/group/atari-midi-archives/files/APPS

There is another program by the same people: a MIDI harmonizer. Trying to figure that out as well.:-)

However to get the program to work, you need to split the L and R inputs from the falcon. One input is used for a Mic, and the other for an instrument such as a synth (with strong harmonics such as a saw or square wave) here is some background from the english read me:

==

Description

For all those who do not know what is a Vocoder and how it operates, or
those that not have a lot of experience with them, I will try to explain
it as simple as I can: Apparently the Vocoder is a Military residual product that was developed to encode the speech in a way that it was impossible to be understood by other listeners until they also had a Vocoder with the same configuration. The function of a Vocoder is to split the speech (FORMANT) or any sound into several Frequency-Bands (eg. to analyze each band) and apply the amount of signal in each band
to another sound (CARRIER), that also is splitted in Frecuency-Bands. In
other words, the spectrum of the speech was used to FORM the sound of
the CARRIER. The most analog Vocoder is our own Vocal-System that is composed of:
a.-Vocal chords: who produce the voice (Oscillators)

b.-Mouth: that forms the vocalization (Filtering and Noise)

The vocal chords produce a sound (voice) that only can vary the
pitch
but not the sound character. The waveform of this sound is nearby a
Pulse-Wave eg. rich in Harmonics. The sound character is given by
our
mouth formation (Vocalization). The form and volume of our
mouth-cavity
(including tongue position and mouth aperture) produce a resonance
cavity that acts like a filter on the voice.
Any variation of our mouth is a variation in the filter parameters,
so
we can say that we have a Time-Variable-Filter of more complex
structure
than known of analog synthesizers. In addition the same airflow that
excites the vocal chords also can be/is used to create several
noises
("s", "r", "t", etc) when it passes the throath, tongue and teeths,
which are added to the voice and also filtered.

These variations, slower than the voice's pitch, are variations in
the
frequency-spectrum of our voice. If these spectrum-variations are
extracted and used to parametrize the spectrum of a sound, similar
to
our voice, we get a synthesis of our voice. This synthesis will be
as
good as the spectrum-analisys and reapplication to the sound are.

A well known example (at least for musicians) is the Jew's harp
where
the instrument creates the sound (voice) and the mouth does the
vocalization.

A Vocoder is composed of following main sections: The analisys
section
(FORMANT) that extracts the spectrum variations of the vocalization
source (speech, drums, etc), the voice section (CARRIER) where these
variations are applied to the target sound (strings, pulsewaves,
noises
etc), something to interconnect both sections (routing MATRIX) and
other
sections, for signal conditioning like GAIN, MIX, PAN and
VU-Displays
etc. The names in uppercase are those I used in Voxx.

==========

As you can see, this is pretty different then ACE!! To test this program, I
need to get a special cable, and then try routing it thru my mixers busses
and assign instruments/mics to the busses. (I have a BIG Tascam

M512...given to me as a gift!:-) I might try to do it this week, as it would be neat to have some vocoding ability. I guess this is getting slightly off topic...but you had to ask!!

I wonder if these guys are still around? Here is the contact info:

==========

Prices:
Germany: DM 200,- (+ Porto und Verpackung, NN + 15 DM, VK + 7.50 DM)
other countries: DM 200,- + Postage & Packaging, no COD, credit
cards
accepted

Contact to:
Galactic
Klarastr. 33
D-45130 Essen
GERMANY

Phone: +49-201-27 32 90
==========

Can anyone in that part of the country confirm?

TimC

MSN 8 with e-mail virus protection service: 2 months FREE*
http://join.msn.com/?page=features/virus

28. Re: [acemidi] Re: Vocoder

Yahoo group: acemidi
Date: 2003-05-10 07:02:37 UTC
From: thomas.raukamp@t-online.de
Topic: 24 Message: 28

Hi.

Am Samstag, 10.05.03 um 08:50 Uhr schrieb Tim Conrardy:

> I wonder if these guys are still around? Here is the contact info:

Sorry, no idea where these guys disappeared...

--
cu
thomas raukamp
falkemedia
http://www.falkemedia.de/
Tel. 0 43 31-84 99 86

Atari-Users against War

This e-mail is intended for the addressee(s) named above only. As this
e-mail may contain confidential or privileged information, if you are
not
the named addressee(s) or the person responsible for delivering the
message to the named addressee(s), please telephone us immediately.
The contents of this e-mail should not be disclosed to any other person
nor copies taken.

29. Re: Ace Tracker compitition? Tracker help

Yahoo group: acemidi
Date: 2003-05-10 07:56:01 UTC
From: Jos van de Gruiter
Topic: 22 Message: 29

Found some new information about using trackers:
http://www.tigress.com/lutra/beatmax/mt2tutor/eng/index.html
There's the question of notelength.

Jos van de Gruiter (not to be confused with Jos 'Tos Bond' Vlietstra.

30. Re: [acemidi] Re: Ace Tracker compitition? Tracker help

Yahoo group: acemidi
Date: 2003-05-12 06:23:06 UTC
From: Thomas Bergström
Topic: 22 Message: 30

Good morning,

> There's an incomplete part on that in the ACEtracker manual.

Yes, I will work on that later. I didnt want the manual to hold the
program from being released so the manual is a bit behind.

In short terms:

Column 1: Note, use the keyboard to insert notes.

Column 2: Patch, is automaticly inserted when you insert notes but you can
change it afterwards if you want.

Column 3: Command, this column can be used to set tempo, patch parameters,
etc. A general command column. Check the manual for implemented
commands. The column has 3 nibbles where the first nibble is the actuall
command the the two following nibbles are the value.

Column4: Velocity, you can use the "COLUMN 4" section to set what the
velocity should react to, just like in ACE MIDI.

Example:

C-4 P13 FD20 10

This starts playing note C-3 from patch P13, it sets Filter Decay to 20Hex
(32 decimal). Finally, "velocity" is set to 10Hex (16 decimal).

I guess inputing values in hexadecimal form can be a little strange if you
are not used to it. But it is quite easy. Instead of counting
[1,2,3,4,5,6,7,8,9,10,11 ... 255] in decimal you count
[1,2,3,4,5,6,7,8,9,a,b,c,d,e,f,10,11 ... ff].

> i dont really get this question, but usually the note the sample plays in
> depends on the sample itself. you can adjust it by finetuning (in the sample
> window) up and down or transpose.

Exactly, you have to figure out the frequency yourself. Its quite easy if
you compare the sample frequency to a nomral tuned wave patch.

> 3. How do you put in notes? Is it in stepmode or realtime.
> i recommend stepmode actually.

Yes, the realtime is not very accurate.

/Thomas

31. Tracker help: continued

Yahoo group: acemidi
Date: 2003-05-12 16:37:35 UTC
From: Tim Conrardy
Topic: 31 Message: 31

OK...thanks for this stuff on the previous thread!!! Good discussion going here.

Now...got stuck: how do you change to another track? I got a bass line down and want to do a lead line.

TimC

_____
The new MSN 8: advanced junk mail protection and 2 months FREE*
http://join.msn.com/?page=features/junkmail

32. ACE Tracker v0.991

Yahoo group: acemidi
Date: 2003-05-12 21:44:08 UTC
From: atarimusic
Topic: 32 Message: 32

Hello,

ACE Tracker v0.991 released!
Version 0.991 of ACE Tracker has been released. Get it from the
productions page.
http://newbeat.atari.org/main.php?page=productions

Best regards,
Paul CAILLET.

33. Re: [acemidi] Tracker help: continued

Yahoo group: acemidi
Date: 2003-05-13 06:16:36 UTC
From: Thomas Bergström
Topic: 31 Message: 33

Hi!

Tim, a good place to start is to check the two "Short cuts" pages in the manual, it has short cuts for copy/paste operations, block functions, etc. Very useful I think.

You can select track in three ways:

1. Undo/Help
2. Tab/Alt+Tab
3. Right click with mouse in the "OVERVIEW" window.

Good luck with the lead track! :O)

/Thomas

34. Atari MIDI Tool box

Yahoo group: acemidi
Date: 2003-05-21 01:14:27 UTC
From: Tim Conrardy
Topic: 34 Message: 34

Hi All

My latest article on My Atari.net is now out. It is called "The Atari MIDI Tool Box"

It is a compilation of many "left hand" tools which include algorithmic generators, groove machines, Sysex dumpers and MIDI Monitors: about 11 programs in all. Check it out here:

http://myatari.net/issues/may2003/amtb.htm

You can also use the download in Steem, the Atari emulator for PC.

http://tamw.atari-users.net/steem.htm

while not ACE specific, I have found using these programs to drive ACE a rewarding experience. Try the analog emulator programs such as Pulsar, Grid Seq, Sequencer or Tunesmith on ACE. Its great!

have fun, and I would enjoy any comments on the "tool box".

TimC
****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

The new MSN 8: smart spam protection and 2 months FREE*
http://join.msn.com/?page=features/junkmail

35. Tracker help: Ace Tracker Competition nearing closure

Yahoo group: acemidi
Date: 2003-05-26 21:02:07 UTC
From: timothyconrardy
Topic: 31 Message: 35

Hi All

Just finished a module for the competition. It ends on July 1rst for entries...so the time is getting nearer.

I have a Q on the module. Is everything contained in the .am file, or do I need to include the .set file that was used for the patches when sending the complete file?

TimC

36. Re: [acemidi] Tracker help: Ace Tracker Competition nearing closure

Yahoo group: acemidi
Date: 2003-05-26 21:07:47 UTC
From: Thomas Bergström
Topic: 31 Message: 36

Good evening,

> I have a Q on the module. Is everything contained in the .am file, or
> do I need to include the .set file that was used for the patches when
> sending the complete file?

.am includes everything. It only saves used patches and patterns though.

Nice to hear that a MIDIot has joined the competition! :O) Cheers Tim!

/Thomas

37. CT60

Yahoo group: acemidi
Date: 2003-06-03 13:52:34 UTC
From: Thomas Bergström
Topic: 16 Message: 37

Hi,

Just wanted to mention that I will buy the CT60 so, no worries that ACE MIDI will not work with it.

I'm currently optimizing the CPU part of the sound engine. This will hopefully lower the work for the CPU and generate maybe 1-2 more voices on slow machines.

I have a question for all ACE MIDI users, please share your experiences:

1. Stability. Experiences of crashes, is the program rock solid?
2. How many voices can you play in wave-mode resp. sample-mode? (Especially interested in accelerated Falcons)

(I did try ACE MIDI once on a CT2-Falcon and I think it was able to play 16 voices in sample-mode, 33KHz.)

Just for my own curiosity. :O)

/Thomas

38. Akai to WAV or something

Yahoo group: acemidi
Date: 2003-06-09 08:21:57 UTC
From: thomas.raukamp@t-online.de
Topic: 38 Message: 38

Hi.

Does anyone know a tool to convert the Akai-samples (S-1000 etc.) to
WAV or something, so we could use them with ACE?
Thanks.

--
cu
thomas raukamp
falkemedia
http://www.falkemedia.de/
Tel. 0 43 31-84 99 86

Atari-Users against War

This e-mail is intended for the addressee(s) named above only. As this
e-mail may contain confidential or privileged information, if you are
not
the named addressee(s) or the person responsible for delivering the
message to the named addressee(s), please telephone us immediately.
The contents of this e-mail should not be disclosed to any other person
nor copies taken.

39. SV: [acemidi] Akai to WAV or something

Yahoo group: acemidi
Date: 2003-06-09 14:46:01 UTC
From: Peter Persson
Topic: 39 Message: 39
Attachments: 1 described; binary payloads are missing from this source WARC

Hi,

Try Awave (PC, commercial), Chickensys Translator (PC, commercial) AKAIDISK (PC, free) or AKAISEX (Atari, free)

-- Peter

-----Ursprungligt meddelande-----
Från: thomas.raukamp@t-online.de [mailto:thomas.raukamp@t-online.de]
Skickat: må 2003-06-09 10:21
Till: atari-midi@yahoogroups.com
Kopia: acemidi@yahoogroups.com
Ämne: [acemidi] Akai to WAV or something

Hi.

Does anyone know a tool to convert the Akai-samples (S-1000 etc.) to
WAV or something, so we could use them with ACE?
Thanks.

--
cu
thomas raukamp
falkemedia
http://www.falkemedia.de/
Tel. 0 43 31-84 99 86

Atari-Users against War

This e-mail is intended for the addressee(s) named above only. As this
e-mail may contain confidential or privileged information, if you are
not
the named addressee(s) or the person responsible for delivering the
message to the named addressee(s), please telephone us immediately.
The contents of this e-mail should not be disclosed to any other person
nor copies taken.

---------- Yahoo! Groups Sponsor ----------~-->
Get A Free Psychic Reading! Your Online Answer To Life's Important Questions.
http://us.click.yahoo.com/Lj3uPC/Me7FAA/ySSFAA/QnLolB/TM
---~->

To unsubscribe from this group, send an email to:
acemidi-unsubscribe@yahoogroups.com

Your use of Yahoo! Groups is subject to http://docs.yahoo.com/info/terms/

40. Re: SV: [acemidi] Akai to WAV or something

Yahoo group: acemidi
Date: 2003-06-09 15:16:19 UTC
From: thomas.raukamp@t-online.de
Topic: 39 Message: 40

Hi.

Am Montag, 09.06.03 um 16:46 Uhr schrieb Peter Persson:

> AKAISEX (Atari, free)

Thanks. Looks good to me.
It is shareware btw.

--
cu
thomas raukamp
falkemedia
http://www.falkemedia.de/
Tel. 0 43 31-84 99 86

Atari-Users against War

This e-mail is intended for the addressee(s) named above only. As this
e-mail may contain confidential or privileged information, if you are
not
the named addressee(s) or the person responsible for delivering the
message to the named addressee(s), please telephone us immediately.
The contents of this e-mail should not be disclosed to any other person
nor copies taken.

41. Ace on Sonic State

Yahoo group: acemidi
Date: 2003-06-10 06:02:04 UTC
From: timothyconrardy
Topic: 41 Message: 41

(forward from Atari-MIDI)
TimC
==========

Hi all,

A while ago I added ACE MIDI on www.sonicstate.com;

This is a site where it's possible to add synthesizers, effect units and even soft-synths and write something about them - as well as it's possible to give them 1 ... 10 points.

So if you like to, you may write some lines, too. It's also possible to add links concerning the reviewed unit here.

(A while ago I posted this on aGerman forum, that's why there are already 3 votes (all 9 points))

The links which are already added are Newbeat, TAMW and a French ACE MIDI site.

Here's the link:

http://www.sonicstate.com/digital/model.cfm?modelID=1926&catID=11

Alex

42. ST Computer Mag is going away :-(

Yahoo group: acemidi
Date: 2003-06-13 01:06:30 UTC
From: Tim Conrardy
Topic: 42 Message: 42

Saw this on the Atari newsgrps. Sad day! Thomas...you have any comments? I think I even had an article in there at one time.

TimC

========================

Sad to say, the next (June) issue of the German "ST Computer" magazine will be the last :-(The publishers say that the loss of readers and advertising makes it unviable to continue.

They hope to include a 16-page Atari supplement in an as yet unnamed PC magazine.

For those who understand German, ST Computer has long been the best Atari magazine on the market since the old Atari World - and it was voted Magazine of the Year in the recent MyAtari poll.

Goodbye - you will be sorely missed!

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

Add photos to your messages with MSN 8. Get 2 months FREE*.
http://join.msn.com/?page=features/featuredemail

43. An Atari MIDI studio: MyAtari article

Yahoo group: acemidi
Date: 2003-06-19 17:02:35 UTC
From: Tim Conrardy
Topic: 43 Message: 43

Hi all

This month in MYAtari I am describing my studio as well as others. (
Atari-MIDI members:thanks for the feedback) Theres lots of pics, so it will
take some time to load.

http://myatari.net/issues/jun2003/astudio.htm

Comments welcome

TimC

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

Add photos to your messages with MSN 8. Get 2 months FREE*.
http://join.msn.com/?page=features/featuredemail

44. ACE Tracker contest: Voting time!

Yahoo group: acemidi
Date: 2003-07-19 17:13:24 UTC
From: timothyconrardy
Topic: 44 Message: 44

Hi all

go here to vote for the trackers!

http://newbeat.atari.org/main.php?page=ace_tracker_voting

To hear them you can download MP3's or original file formats to play
in ACE tracker.

TimC

45. Looking for more ACE patches!

Yahoo group: acemidi
Date: 2003-07-19 17:18:43 UTC
From: timothyconrardy
Topic: 45 Message: 45

Hi all.

any of you have a bank or two of ACE patches you want to share?

Please upload them here:

http://groups.yahoo.com/group/acemidi/files

I am sure you guys are tweaking your own patches! Its fairly easy to do. I usually start with an empty bank and start creating from scratch. or if you have a sound you like, you can copy iy to an empty location and tweak it from there.

Hope to hear more patches!

TimC

46. VOTE for the best ACE!

Yahoo group: acemidi
Date: 2003-07-29 23:00:49 UTC
From: Tim Conrardy
Topic: 46 Message: 46

Hi all
Its getting near that time. Please vote! here is info and the actual voting sheet.
You can actually download Ace tracker and hear the entries themselves. If you don't own a falcon but would like to vote anyway, there are MP3s of the entries on the voting link below.

After llistening to these compositions, it was hard to realize they were made on a tracker. GREAT SONGS! Kinda puts my first effort to bed:-)

Tim

==========

Details on voting
http://nb.atari.org/main.php?page=ace_tracker_voting

Competition details as well as download links for ACE Tracker and ACE sounds.
http://nb.atari.org/main.php?page=ace_tracker_competition

==========

Vote sheet for the ACE Tracker module competition.

There are three categories to vote in, one for
modules using samples, modules using waves only
and finally a mix group with all the modules.

Please fill in the votes below and send this
voting sheet to newbeat@... before the 1st
of August.

For each cathegory, give the best module of your
choice a point of 10. The second best 9 points
down to the last module.

Example:

John "Blund" 10
Pippi "On the roof" 9
Dude "I'm rude" 8

Category 1, modules without samples.

Composer Title Points

505 "DSP-Chip" 0
505 "Wawing" 0
AiO "FX-sux" 0
AiO "A long time apart" 0

Category 2, modules with samples.

Composer Title Points

505 "Inquire" 0
505 "Saturate" 0
Damo "Nail varnish" 0
Frequent "0:00" 0
Tim Conrardy "Space nebula" 0

Category 3, all modules.

Composer Title Points

505 "DSP-Chip" 0
505 "Wawing" 0
505 "Inquire" 0
505 "Saturate" 0
AiO "FX-sux" 0
AiO "A long time apart" 0
Damo "Nail varnish" 0
Frequent "0:00" 0
Tim Conrardy "Space nebula" 0

_____
Protect your PC - get McAfee.com VirusScan Online
http://clinic.mcafee.com/clinic/ibuy/campaign.asp?cid=3963

47. TAMW: Important Notice

Yahoo group: acemidi
Date: 2003-08-02 07:31:27 UTC
From: Tim Conrardy
Topic: 47 Message: 47

TAMW (Tims Atari MIDI World)
http://tamw.atari-users.net

Important Notice

As of Aug 7th, 2003, Yahoo groups is no longer allowing public access to the file sections. You will need to become a member of that particular Yahoo group to be able to access these files . This affects TAMW as there are a lot of links directly to the software on these file sections. This means, I will be moving the actual files as well as re-creating the pages and links to those files. This will take time. If you come across a file that you cannot access on these pages, you can wait until I re-create the page, or simply join the Group.(Atari-MIDI or Atari-MIDI Archives) Details below.You can choose as an option when joining for WEB ONLY and then you can access the files. Please be patient as I am reworking these pages.

http://groups.yahoo.com/group/atari-midi
The Atari-Midi Mailing List Home Page.

http://groups.yahoo.com/group/atari-midi-archives
Atari-Midi-Archives Home page

Simply click "JOIN THIS GROUP? " and follow the instructions. Click WEB ONLY if you do not want to recieve messages to your in-box. Be sure to create a Yahoo profile as well as this will allow you into the file sections.

Note: Rob of Atari-Users.net has graciously agreed use of his server for these additional files. Thank you Rob!

Tim Conrardy
8-1-03
****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

Protect your PC - get McAfee.com VirusScan Online
http://clinic.mcafee.com/clinic/ibuy/campaign.asp?cid=3963

48. The NEW TAMW

Yahoo group: acemidi
Date: 2003-08-04 20:01:38 UTC
From: Tim Conrardy
Topic: 48 Message: 48

Hi all

Due to Yahoo groups re-organization, I have completly vamped my site

Tim's Atari Midi World : http://tamw.atari-users.net

There is now easy to use navagation on each page and a more proffesional look (IMHO) Each page was checked for all the links. I had to download all the files on the Yahoo groups file sections, upload and create links to them from the appropriate pages. Been working all weekend on this and is now (pretty much) completed. I also created a new page called "articles" which has links to all my articles on MyAtari.net.

My "download" page I still have to work on, as there are links to some files from the yahoo pages. I might take it off for now.

If you find any links that do not work, please let me know. I hope you like the new look.

BTW: if you have gone to my site before, you might need to "refresh" the page so it will load the new stuff:-)

Tim Conrardy

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

STOP MORE SPAM with the new MSN 8 and get 2 months FREE*
http://join.msn.com/?page=features/junkmail

49. The DR on MyAtari

Yahoo group: acemidi
Date: 2003-08-07 19:23:24 UTC
From: Tim Conrardy
Topic: 49 Message: 49

Hi all

Check out this interview with our own Dr Ambient.(creator of AEX)
http://www.myatari.net/issues/aug2003/ambient.htm

Thanks Jos for a great article!

TimC
****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

MSN 8 with e-mail virus protection service: 2 months FREE*
http://join.msn.com/?page=features/virus

50. Re: VOTE for the best ACE!

Yahoo group: acemidi
Date: 2003-08-08 06:42:12 UTC
From: timothyconrardy
Topic: 46 Message: 50

```
--- In acemidi@yahoogroups.com, "Tim Conrardy" <tconrardy@h...> wrote:
> Hi all
> Its getting near that time. Please vote!> Details on voting
> http://nb.atari.org/main.php?page=ace_tracker_voting
>
> Competition details as well as download links for ACE Tracker and
ACE
> sounds.
> http://nb.atari.org/main.php?page=ace_tracker_competition

soo...did anyone vote?

TimC
```

51. TAMW: HOTZ BOX PHOTO GALLERY added

Yahoo group: acemidi
Date: 2003-08-21 17:34:22 UTC
From: Tim Conrardy
Topic: 51 Message: 51

8-21-03
HOTZ BOX PHOTO GALLERY added
Go here (http://tamw.atari-users.net/hotzbox) for the The Hotz Box Photo Gallery These photos were supplied by Joe Ruszkowski who was/is selling his Hotz Box. They show many details on the Hotz Box including the many aux outputs, MIDI ports and the rather large Atari logo!

Thanks Joe!

Tim

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

_____
MSN 8: Get 6 months for $9.95/month
http://join.msn.com/?page=dept/dialup

52. New Article: Softsynths and Atari

Yahoo group: acemidi
Date: 2003-08-25 22:51:56 UTC
From: Tim Conrardy
Topic: 52 Message: 52

Hi all

here is my latest article (and rather late as well)

http://www.myatari.org/issues/aug2003/synth.htm

Anybody use softsynths here?

TimC

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

Help protect your PC: Get a free online virus scan at McAfee.com.
http://clinic.mcafee.com/clinic/ibuy/campaign.asp?cid=3963

53. Falcon went out: need help with Ace

Yahoo group: acemidi
Date: 2003-08-25 23:32:01 UTC
From: Tim Conrardy
Topic: 53 Message: 53

Thomas

My HD went out on my falcon, so I lost all my ace midi info and files.I
can't even find my password for getting into the new beat site. :-(

would it be possable for you to send me the latest version of ace along with
my key? I need to attempt to see if I can create a disc-only version. Is it
possable? (1.4MB)

If you can, please send to my earthlink acount

tconrardy@...

thanks

Tim

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

_____
Help protect your PC: Get a free online virus scan at McAfee.com.
http://clinic.mcafee.com/clinic/ibuy/campaign.asp?cid=3963

54. CT60 and ACE?

Yahoo group: acemidi
Date: 2003-08-26 06:18:56 UTC
From: Peter Persson
Topic: 54 Message: 54

Hi,

Has anybody else tried ACE on a CT60?

I am having some trouble; it seems to slow down until it virtually crawls, and I can only use 4 voices in 50Khz... (?!) I can use 16 on my CT2!

I've tried it in both 66 and 80Mhz with no luck..

I guess it is some kind of DSP/CPU timing issue..

-- Peter

55. Re: [acemidi] CT60 and ACE?

Yahoo group: acemidi
Date: 2003-08-26 06:23:15 UTC
From: Thomas Bergström
Topic: 54 Message: 55

Hi,

You are right. It doesnt work very well on CT60 (yet). As soon as I get a
working CT60 I'll start working to make it CT60 compatible.

/Thomas

On Tue, 26 Aug 2003, Peter Persson wrote:

> Hi,
>
> Has anybody else tried ACE on a CT60?
>
> I am having some trouble; it seems to slow down until it virtually crawls, and I can only use 4 voices in 50Khz... (?!) I can use 16 on my CT2!
>
> I've tried it in both 66 and 80Mhz with no luck..
>
> I guess it is some kind of DSP/CPU timing issue..
>
> -- Peter
>
>
> To unsubscribe from this group, send an email to:
> acemidi-unsubscribe@yahoogroups.com
>
>
>
> Your use of Yahoo! Groups is subject to http://docs.yahoo.com/info/terms/
>
>
>

56. RE: [acemidi] CT60 and ACE?

Yahoo group: acemidi
Date: 2003-08-26 06:27:41 UTC
From: Peter Persson
Topic: 54 Message: 56

Thanks Thomas, you're the best.

I've started to use ACE on a daily basis again. I've connected it to my Korg Oasys soundcard, and _man_ it's phat!

Btw - Will it require a "full" 68060, or can I still use my 68EC060? Of course, a full 68060 could spice up the engine even further..

Regards

-- Peter

> -----Original Message-----
> From: Thomas Bergström [mailto:tb@nocrew.org]
> Sent: den 26 augusti 2003 08:23
> To: acemidi@yahoogroups.com
> Subject: Re: [acemidi] CT60 and ACE?
>
>
>
> Hi,
>
> You are right. It doesnt work very well on CT60 (yet). As
> soon as I get a
> working CT60 I'll start working to make it CT60 compatible.
>
> /Thomas
>
> On Tue, 26 Aug 2003, Peter Persson wrote:
>
> > Hi,
> >
> > Has anybody else tried ACE on a CT60?
> >
> > I am having some trouble; it seems to slow down until it
> virtually crawls, and I can only use 4 voices in 50Khz...
> (?!) I can use 16 on my CT2!
> >
> > I've tried it in both 66 and 80Mhz with no luck..
> >
> > I guess it is some kind of DSP/CPU timing issue..
> >
> > -- Peter
> >
> >
> > To unsubscribe from this group, send an email to:

> > acemidi-unsubscribe@yahoogroups.com
> >
> >
> >
> > Your use of Yahoo! Groups is subject to
> http://docs.yahoo.com/info/terms/
> >
> >
> >
>
>
> ---------- Yahoo! Groups Sponsor
> ----------~-->
> Buy Ink Cartridges or Refill Kits for Your HP, Epson, Canon or Lexmark
> Printer at Myinks.com. Free s/h on orders $50 or more to the
> US & Canada. http://www.c1tracking.com/l.asp?cid=5511
> http://us.click.yahoo.com/l.m7sD/LIdGAA/qnsNAA/QnLolB/TM
> ---
> --------~->
>
> To unsubscribe from this group, send an email to:
> acemidi-unsubscribe@yahoogroups.com
>
>
>
> Your use of Yahoo! Groups is subject to
> http://docs.yahoo.com/info/terms/
>
>
>

57. RE: [acemidi] CT60 and ACE?

Yahoo group: acemidi
Date: 2003-08-26 07:11:48 UTC
From: Thomas Bergström
Topic: 54 Message: 57

Hi,

I guess we will have to wait and see. I have no clue what the
diffrerencies are between them.

Im afraid it will take a while before the next version is out though, Im
currently optimizing the CPU-part and there is still a few things to do
there.

/Thomas

On Tue, 26 Aug 2003, Peter Persson wrote:

> Thanks Thomas, you're the best.
>
> I've started to use ACE on a daily basis again. I've connected it to my Korg Oasys
soundcard, and _man_ it's phat!
>
> Btw - Will it require a "full" 68060, or can I still use my 68EC060? Of course, a full
68060 could spice up the engine even further..
>
> Regards
>
> -- Peter
>
> > -----Original Message-----
> > From: Thomas Bergström [mailto:tb@...]
> > Sent: den 26 augusti 2003 08:23
> > To: acemidi@yahoogroups.com
> > Subject: Re: [acemidi] CT60 and ACE?
> >
> >
> >
> > Hi,
> >
> > You are right. It doesnt work very well on CT60 (yet). As
> > soon as I get a
> > working CT60 I'll start working to make it CT60 compatible.
> >
> > /Thomas
> >
> > On Tue, 26 Aug 2003, Peter Persson wrote:
> >
> > > Hi,
> > >
> > > Has anybody else tried ACE on a CT60?

> > >
> > > I am having some trouble; it seems to slow down until it
> > virtually crawls, and I can only use 4 voices in 50Khz...
> > (?!) I can use 16 on my CT2!
> > >
> > > I've tried it in both 66 and 80Mhz with no luck..
> > >
> > > I guess it is some kind of DSP/CPU timing issue..
> > >
> > > -- Peter
> > >
> > >
> > > To unsubscribe from this group, send an email to:
> > > acemidi-unsubscribe@yahoogroups.com
> > >
> > >
> > >
> > > Your use of Yahoo! Groups is subject to
> > http://docs.yahoo.com/info/terms/
> > >
> > >
> > >
> >
> >
> > ---------- Yahoo! Groups Sponsor
> > ----------~-->
> > Buy Ink Cartridges or Refill Kits for Your HP, Epson, Canon or Lexmark
> > Printer at Myinks.com. Free s/h on orders $50 or more to the
> > US & Canada. http://www.c1tracking.com/l.asp?cid=5511
> > http://us.click.yahoo.com/l.m7sD/LIdGAA/qnsNAA/QnLolB/TM
> > ---
> > -------~->
> >
> > To unsubscribe from this group, send an email to:
> > acemidi-unsubscribe@yahoogroups.com
> >
> >
> >
> > Your use of Yahoo! Groups is subject to
> > http://docs.yahoo.com/info/terms/
> >
> >
> >
>
>
> To unsubscribe from this group, send an email to:
> acemidi-unsubscribe@yahoogroups.com
>
>
>

> Your use of Yahoo! Groups is subject to http://docs.yahoo.com/info/terms/
>
>
>

58. Re: Falcon went out: need help with Ace

Yahoo group: acemidi
Date: 2003-08-26 21:57:31 UTC
From: timothyconrardy
Topic: 53 Message: 58

> My HD went out on my falcon, so I lost all my ace midi info and
files.I
> can't even find my password for getting into the new beat site. :-(

well...I can use the ACE demo as it will fit on one disc. At least it
will be the ACE sound:-)

If anyone has suggestions I would appreciatte it. It might be a while
before I can get an HD for my falcon as I am on disability.

TimC

59. Disc only version of ACE! Solution

Yahoo group: acemidi
Date: 2003-08-27 19:52:29 UTC
From: Tim Conrardy
Topic: 59 Message: 59

Hi

Thomas responded to me (as my Falcon HD went out) and gave me a solution
for a DISC ONLY version of ACE MIDI.

Basically, it involves removing some of the files from the data folder:

In the "DATA" folder: there are 4 files for the different
master
frequencies (33/44/48/59 KHz). Remove the files you dont use (be
aware of
that you cant change frequency after this). So if you use 33KHz,
remove
44, 48 and 50. I think the files are called F33.DAT, ect

Using this method, I was able to fit all of the files on one disc. I choose
50 KHz for this version. Theorically you could create different discs for
each KHz.

The patches also fit on the disc with room to spare as well.

Thought I would pass this on, as you never know when your HD will go out and
then you will no longer have the ACE sound!

TimC

_____
Get MSN 8 and help protect your children with advanced parental controls.
http://join.msn.com/?page=features/parental

60. Disc only version of ACE! Solution 2

Yahoo group: acemidi
Date: 2003-08-28 07:15:48 UTC
From: Thomas Bergström
Topic: 59 Message: 60

Hi,

A second sollution would be to pack the ACE.PRG file with ICE-packer or something. If you do this, Im sure the PRG file will be small enough to let you use atleast two of the frequency files. I have not tested this myself so I dont know if it works. And, I have to clue how well ICE works with CT60, etc...

I finally got my CT60 to work after alot of mailing and shipping SDRAM's to France so I will now start investigate why ACE doesnt work well on CT60. (I got a version running that works with cache OFF but not ON) so, please be patient.

/Thomas

61. RE: [acemidi] Disc only version of ACE! Solution 2

Yahoo group: acemidi
Date: 2003-08-28 07:24:00 UTC
From: Peter Persson
Topic: 59 Message: 61

Hi Thomas,

Good idea! However - ICE seems to have some trouble with the CT60! Sometimes even on a standard machine!

.. or was is some other packer.. ?

Looking forward to seeing the CT60 compatible version of your monstrous synthesizer ;-)

Besides CT60 compatibility, are there any planned upgrades? (nedrans va ja kan tjata va?)

Regards

-- Peter

> -----Original Message-----
> From: Thomas Bergström [mailto:tb@...]
> Sent: den 28 augusti 2003 09:16
> To: acemidi@yahoogroups.com
> Subject: [acemidi] Disc only version of ACE! Solution 2
>
>
>
> Hi,
>
> A second sollution would be to pack the ACE.PRG file with
> ICE-packer or
> something. If you do this, Im sure the PRG file will be small
> enough to
> let you use atleast two of the frequency files. I have not tested this
> myself so I dont know if it works. And, I have to clue how
> well ICE works
> with CT60, etc...
>
> I finally got my CT60 to work after alot of mailing and
> shipping SDRAM's
> to France so I will now start investigate why ACE doesnt work well on
> CT60. (I got a version running that works with cache OFF but
> not ON) so,
> please be patient.
>
> /Thomas
>
>
> ---------- Yahoo! Groups Sponsor
> ----------~-->
> Buy Ink Cartridges or Refill Kits for Your HP, Epson, Canon or Lexmark

> Printer at Myinks.com. Free s/h on orders $50 or more to the
> US & Canada. http://www.c1tracking.com/l.asp?cid=5511
> http://us.click.yahoo.com/l.m7sD/LIdGAA/qnsNAA/QnLolB/TM
> ---
> -------~->
>
> To unsubscribe from this group, send an email to:
> acemidi-unsubscribe@yahoogroups.com
>
>
>
> Your use of Yahoo! Groups is subject to
> http://docs.yahoo.com/info/terms/
>
>
>

62. What improvements for ACE?

Yahoo group: acemidi
Date: 2003-08-28 17:12:03 UTC
From: Tim Conrardy
Topic: 62 Message: 62

Hi all

Now I am going to start a thread that I hope Thomas will like:-)

What do you want to see as improvements for ACE?

==========

Here are some things I thought of. Recently I have taken the dive into the VST world of softsynths and can now see some comparisons.

1. MIDI clock syncing of Step modulator and LFO freq clocks.
2.Syncing of Rate on Delay to MIDI Clock or LFO /Step modulator clock

I see this a lot in softsynths now.

3. Step modulator and LFO freq trigger of Envelope Starts.

You could use this feature to create excellent rythms all within ACE. Goes hand in hand with 1 and 2. The step modulator is actually an analog sequencer emulator (comparing it to other softsynths now) It would be great to trigger the envelope starts with it!

4. Attack knob should be next to Decay knob in filter section.
For some reason this always bugged me! You should be able to see the whole envelope.Looks like there is room as well.

5.Patch change command. (I think we discussed this before)

6. External CC messages control (Continous Controller) You see this a lot on softsynths these days. The idea is so you can use an external Knob filled controller instead of using the mouse so you are actually turning real knobs. We have some control using the mod wheel, but it would be nice to have it open ended. Also many algorithmic apps like AEX allow you to assign and control CC's in its generative output.

7.Custom Preset for Step Modulator.
Just thought of this. It would be great to create your own custom preset such as a template for creating sequences and be able to store it in ACE as a custom preset.

==========

Thats it for now. Anybody else?

TimC

MSN 8: Get 6 months for $9.95/month. http://join.msn.com/?page=dept/dialup

63. Still looking for more ACE patches

Yahoo group: acemidi
Date: 2003-08-29 04:17:10 UTC
From: timothyconrardy
Topic: 63 Message: 63

HEY HEY

Lets upload some ACE BANKS!

http://groups.yahoo.com/group/acemidi/files

I have mine in there....where is yours?

TimC

64. RE: [acemidi] Disc only version of ACE! Solution 2

Yahoo group: acemidi
Date: 2003-08-29 12:43:35 UTC
From: Thomas Bergström
Topic: 59 Message: 64

> Besides CT60 compatibility, are there any planned upgrades? (nedrans va ja kan tjata va?)

No worries Peter! :O)

Ill sum all suggestions and planed improvements and list them here some
day. I will concentrate on getting the CT60 version goign first though.

/Thomas

65. Re: [acemidi] What improvements for ACE?

Yahoo group: acemidi
Date: 2003-08-29 12:42:06 UTC
From: Thomas Bergström
Topic: 62 Message: 65

Hi Tim,

> Now I am going to start a thread that I hope Thomas will like:-)

Sure! :O)

> Here are some things I thought of. Recently I have taken the dive into the
> VST world of softsynths and can now see some comparisons.
> 1. MIDI clock syncing of Step modulator and LFO freq clocks.
> 2.Syncing of Rate on Delay to MIDI Clock or LFO /Step modulator clock
> I see this a lot in softsynths now.

Shouldn't be to hard but no promises... :O)

> 3. Step modulator and LFO freq trigger of Envelope Starts.
> You could use this feature to create excellent rythms all within ACE. Goes
> hand in hand with 1 and 2. The step modulator is actually an analog
> sequencer emulator (comparing it to other softsynths now) It would be great
> to trigger the envelope starts with it!

Hmm, could you explain this in more detail?

> 4. Attack knob should be next to Decay knob in filter section.
> For some reason this always bugged me! You should be able to see the whole
> envelope.Looks like there is room as well.

True. Ill fix that.

> 5.Patch change command. (I think we discussed this before)

Yepp, it's on the "to do"-list.

> 6. External CC messages control (Continous Controller) You see this a lot
> on softsynths these days. The idea is so you can use an external Knob filled
> controller instead of using the mouse so you are actually turning real
> knobs. We have some control using the mod wheel, but it would be nice to
> have it open ended. Also many algorithmic apps like AEX allow you to assign
> and control CC's in its generative output.

Hmm, its not that I dont want this but its not that eas to implement. Ill
take a look at it though.

> 7.Custom Preset for Step Modulator.
> Just thought of this. It would be great to create your own custom preset
> such as a template for creating sequences and be able to store it in ACE as
> a custom preset.

I will implement these funtions for all
sections: Copy/Paste/Random/Undo. I think it will solve this "problem".

Thanks for your suggestions!

/Thomas

66. Re: What improvements for ACE?

Yahoo group: acemidi
Date: 2003-08-29 17:14:18 UTC
From: timothyconrardy
Topic: 62 Message: 66

> > 3. Step modulator and LFO freq trigger of Envelope Starts.
> > You could use this feature to create excellent rythms all within ACE. Goes
> > hand in hand with 1 and 2. The step modulator is actually an analog
> > sequencer emulator (comparing it to other softsynths now) It would be great
> > to trigger the envelope starts with it!
>
> Hmm, could you explain this in more detail?

This is just as it is in the ARP odysee.Basically it allows the LFO clock to trigger the start time of the envelope just as if you were triggering it from a keyboard.Thus you could hit a note on the keyboard and it would trigger the "Patch" and set off a ryhthm generated from the LFO or Step modulator, but the nevelope is being triggered from the clock of the LFO or clock of the step modulator. This will go on untill you you stop it: an auto rythm generator.

> > 4. Attack knob should be next to Decay knob in filter section.>
True. Ill fix that.

YIPEE!!!

>> 6. External CC messages control (Continous Controller)

> Hmm, its not that I dont want this but its not that eas to implement. Ill
> take a look at it though.

If you can do this, anyone can take a "phat boy" controller or one of the new fangled MIDI controllers and use it to control Ace, just like a "real" synth!

>
> > 7.Custom Preset for Step Modulator.
> I will implement these funtions for all
> sections: Copy/Paste/Random/Undo. I think it will solve this "problem".

GRREAT!!

>
> Thanks for your suggestions!

Your welcome...anyone else? Thomas is listening!

TimC

67. Do we have a winner?

Yahoo group: acemidi
Date: 2003-09-08 04:30:18 UTC
From: timothyconrardy
Topic: 67 Message: 67

Thomas and all

Do we have a winner yet of the ACE tracker competition? Or was there not enough votes? (hate to ask)The pieces were great by the way!

TimC

68. Re: [acemidi] Do we have a winner?

Yahoo group: acemidi
Date: 2003-09-08 06:53:34 UTC
From: Thomas Bergström
Topic: 67 Message: 68

Good morning,

Yes, we do have a winner. Ive sent the results to Daniel, our webmaster,
and he will put the results on the home page as soon as he have time! :O)

There was 14 votes but 3 of them did not follow the voting rules so I had
to remove them.

Please wait...

/Thomas

> Do we have a winner yet of the ACE tracker competition? Or was there
> not enough votes? (hate to ask)The pieces were great by the way!
>
> TimC
>
>
>
> To unsubscribe from this group, send an email to:
> acemidi-unsubscribe@yahoogroups.com
>
>
>
> Your use of Yahoo! Groups is subject to http://docs.yahoo.com/info/terms/
>
>
>

69. ..and the winner is:

Yahoo group: acemidi
Date: 2003-09-10 22:07:56 UTC
From: timothyconrardy
Topic: 69 Message: 69

Go here to find out:

http://newbeat.atari.org/main.php?page=ace_tracker_results

TimC

70. RE: [acemidi] What improvements for ACE?

Yahoo group: acemidi
Date: 2003-09-19 10:27:54 UTC
From: Peter Persson
Topic: 62 Message: 70

Hi guys,

ACE Improvements, top 10:

1. Filter key-follow (On/Off will do..)
2. Mono mode + portamento (+unison, ability to assign e.g 4 voices w. detune to a mono part)
3. Pulse modulation for square wave
4. Highpass filter
5. Tempo synced delay or possibility to enter delaytime as bpm + notelength
6. Modulation matrix
7. Midpass filter
8. Selectable reverb/chorus/flange
9. Selectable filter sharpness (6, 12, 24db)
10. Super saw a'la Yamaha PLG-150 AN (Multiple sawwaves, detuned, mixed before filter)

Oops - forgot to add CT60 support!

-- Peter

> -----Original Message-----
> From: Tim Conrardy [mailto:tconrardy@...]
> Sent: den 28 augusti 2003 19:12
> To: acemidi@yahoogroups.com
> Subject: [acemidi] What improvements for ACE?
>
>
> Hi all
>
> Now I am going to start a thread that I hope Thomas will like:-)
>
> What do you want to see as improvements for ACE?
>
>
> ====================================
>
> Here are some things I thought of. Recently I have taken the
> dive into the
> VST world of softsynths and can now see some comparisons.
>
> 1. MIDI clock syncing of Step modulator and LFO freq clocks.
> 2.Syncing of Rate on Delay to MIDI Clock or LFO /Step modulator clock
>
> I see this a lot in softsynths now.
>
> 3. Step modulator and LFO freq trigger of Envelope Starts.

>
> You could use this feature to create excellent rythms all
> within ACE. Goes
> hand in hand with 1 and 2. The step modulator is actually an analog
> sequencer emulator (comparing it to other softsynths now) It
> would be great
> to trigger the envelope starts with it!
>
> 4. Attack knob should be next to Decay knob in filter section.
> For some reason this always bugged me! You should be able to
> see the whole
> envelope.Looks like there is room as well.
>
> 5.Patch change command. (I think we discussed this before)
>
> 6. External CC messages control (Continous Controller) You
> see this a lot
> on softsynths these days. The idea is so you can use an
> external Knob filled
> controller instead of using the mouse so you are actually
> turning real
> knobs. We have some control using the mod wheel, but it would
> be nice to
> have it open ended. Also many algorithmic apps like AEX allow
> you to assign
> and control CC's in its generative output.
>
> 7.Custom Preset for Step Modulator.
> Just thought of this. It would be great to create your own
> custom preset
> such as a template for creating sequences and be able to
> store it in ACE as
> a custom preset.
>
> ==========================
>
> Thats it for now. Anybody else?
>
> TimC
>
> ____
> MSN 8: Get 6 months for $9.95/month.
> http://join.msn.com/?page=dept/dialup
>
>
> ------------------------ Yahoo! Groups Sponsor
> ----------------------~-->
> Buy Ink Cartridges or Refill Kits for Your HP, Epson, Canon or Lexmark
> Printer at Myinks.com. Free s/h on orders $50 or more to the
> US & Canada. http://www.c1tracking.com/l.asp?cid=5511

> http://us.click.yahoo.com/l.m7sD/LIdGAA/qnsNAA/QnLolB/TM
> ---
> -------~->
>
> To unsubscribe from this group, send an email to:
> acemidi-unsubscribe@yahoogroups.com
>
>
>
> Your use of Yahoo! Groups is subject to
> http://docs.yahoo.com/info/terms/
>
>
>

71. RE: [acemidi] What improvements for ACE?

Yahoo group: acemidi
Date: 2003-09-19 14:24:33 UTC
From: Thomas Bergström
Topic: 62 Message: 71

Hi Peter,

> 1. Filter key-follow (On/Off will do..)

Shouldn't be too hard.

> 2. Mono mode + portamento

This will be implemented.

> (+unison, ability to assign e.g 4 voices w. detune to a mono part)

Can be done in multi mode? (when the mono mode and portamento is
implemented).

> 3. Pulse modulation for square wave

Don't know how this works?

> 4. Highpass filter

Maybe... I actually got a HP working about 1 year ago without much work
but I can't seam to get it right again. Everything I do sounds bad when I
try to get the HP back. Hmm. We'll se...

> 5. Tempo synced delay or possibility to enter delaytime as bpm + notelength

I will try this, it would be a great funciton!

> 6. Modulation matrix

Explanation please! :O)

> 7. Midpass filter

Think it will be too hard, maybe in the future.

> 8. Selectable reverb/chorus/flange

Should not be a problem except that the DSP memory is more than full
already. Im trying to squeeze in more voices for the next release to
enable 24 wave voices but even that is very hard because there is simply
no rrom left in the DSP.

> 9. Selectable filter sharpness (6, 12, 24db)

Maybe...

> 10. Super saw a'la Yamaha PLG-150 AN (Multiple sawwaves, detuned, mixed before filter)

Maybe...

> Oops - forgot to add CT60 support!

Yes, Im working very hard on this. It semas fairly stable now in both wave and sample mode, except that I get occational crashes now and then. It seams my CT60 is not 100% stable so I will try to fix this before releaseing anything. Anyway, the next version will probably have basically the same functionality as 1.06 except that it will work with CT60, optimized sound engine and some minor changes.

Thanks for your suiggestions Peter,

/Thomas

72. RE: [acemidi] What improvements for ACE?

Yahoo group: acemidi
Date: 2003-09-19 14:35:59 UTC
From: Peter Persson
Topic: 62 Message: 72

Hi Thomas!

>> 1. Filter key-follow (On/Off will do..)
>Shouldn't be too hard.

If you can, please do. This would improove the overall soundquality for many types of sounds.

> > (+unison, ability to assign e.g 4 voices w. detune to a mono part)
>
> Can be done in multi mode? (when the mono mode and portamento is
> implemented).

Yes it can, but it would be nice to not have to fiddle with layers just to phatten the sound. I would basically just be an extension of mono mode - but using several synth voices to build that voice in a fatter way (my english sucks today, but I think you get the idea) If you implement this, ACE will be capable of some of the phattest trance leads ever.

> > 3. Pulse modulation for square wave
> Don't know how this works?
Let the duty cycle depend on the LFO? (Perhaps with an LFO scaling factor too)

> > 4. Highpass filter
> Maybe... I actually got a HP working about 1 year ago without
> much work
> but I can't seam to get it right again. Everything I do
> sounds bad when I
> try to get the HP back. Hmm. We'll se...

HP should not be too hard on the CPU, and would be very (very) cool.

> > 6. Modulation matrix
> Explanation please! :O)

> > 7. Midpass filter
> Think it will be too hard, maybe in the future.

I know, perhaps a bit harder on the CPU/DSP too

> > 8. Selectable reverb/chorus/flange
> Should not be a problem except that the DSP memory is more than full
> already. Im trying to squeeze in more voices for the next release to
> enable 24 wave voices but even that is very hard because
> there is simply
> no rrom left in the DSP.

Perhaps if you unload the reverb code and replace it with chorus code and vice versa? Any way - not very important.

Best regards (Tack som fan!)

-- Peter

73. ACE CT60 News.

Yahoo group: acemidi
Date: 2003-10-03 12:03:06 UTC
From: Thomas Bergström
Topic: 62 Message: 73

Hi,

My work in getting ACE to work with CT60 is not going well. I'm suspecting that it is my CT60/Falcon that is unstable so I have now sent my Falcon to Rodolphe Czuba for check up.

Anyway, Ive done some small things things except for the CT60:

1. Increased maximum number of voices to 20. My CT60 could do 19 sample voices in 33Khz with reverb + delay with 20 Mhz mother board. (Will try to squeeze it to 24 later). I think the CT60 with 25 Mhz mother board can do 24 sample voices in 33Khz with reverb and delay.

2. Optimized sound engine to lower the CPU load. (More voices possible on all Falcons).

3. Implemented a small display that shows how many voices are currently in use.

4. Improved sync between CPU -> DSP to make ACE more stable with different accelerators (not only CT60).

5. Moved the VCF Attack knob.

6. Sample are now loaded into FastRam if there is one available.

I will release this version as soon as the CT60-never-ending-story is over.

Thanks for your patience.

/Thomas

74. RE: [acemidi] ACE CT60 News.

Yahoo group: acemidi
Date: 2003-10-03 14:38:48 UTC
From: Peter Persson
Topic: 62 Message: 74

Hi Thomas,

> My work in getting ACE to work with CT60 is not going well.

Don't worry. "Den som väntar på nåt gott..." (Old Swedish BS)

-- Peter

75. Fwd: AudioTracker 2.0

Yahoo group: acemidi
Date: 2003-11-18 17:07:23 UTC
From: Tim Conrardy
Topic: 75 Message: 75

Hi all

Heres a forward from Thomas Raukamp (formaly of ST magizine) Looks like
some good news

Tim

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

>Tim,
>
>I am happy to announce the availibility of the excellent and professional
>hd-recording-suite AudioTracker.
>AudioTracker has been published by the German company SoundPool for years.
>The new version comes from a private developer, includes new written
>dsp-routines and much more. The bad thing is, it?s not available on the net
>right now, as there are some legal issues to be handled.
>You can get it from:
>
>Gerhard Knapenski, Flemingstra?e 4, D-30880 Laatzen, Germany
>
>He will send it for free (please include postal costs).
>AudioTracker once costed 100 $, version 1.66 ist stimm sold for 75 $ at
>SoundPool.
>
>Maybe you could spread this word.
>
>You heard of AudioTracker?
>
>--
>cu
>thomas raukamp
>falkemedia
>http://www.falkemedia.de/

Great deals on high-speed Internet access as low as $26.95.
https://broadband.msn.com (Prices may vary by service area.)

78. Re: Online dating review website for the group

Yahoo group: acemidi
Date: 2003-12-20 01:44:28 UTC
From: timothyconrardy
Topic: 78 Message: 78

--- In acemidi@yahoogroups.com, "regekifahe2548"
<regekifahe2548@y...> wrote:
> Check out this new online dating website:

REMOVED , BANNED and FILE DELETED

The Ace Mordorator has spoken!

Merry Christmas!

TimC

79. ACE patch banks

Yahoo group: acemidi
Date: 2004-02-02 12:45:48 UTC
From: MighMatt
Topic: 79 Message: 79

Why not posting here (in the files section) our copy&use4free patch banks ?

80. Re: [acemidi] ACE patch banks

Yahoo group: acemidi
Date: 2004-02-02 13:09:09 UTC
From: Thomas Bergström
Topic: 79 Message: 80

Good idea!

You can also mail them to me and I'll put them together with the other
ones on our home page.

Regards,

/Thomas

On Mon, 2 Feb 2004, MighMatt wrote:

> Why not posting here (in the files section) our copy&use4free patch
> banks ?
>
>
>
>
>
>
> Yahoo! Groups Links
>
> To visit your group on the web, go to:
> http://groups.yahoo.com/group/acemidi/
>
> To unsubscribe from this group, send an email to:
> acemidi-unsubscribe@yahoogroups.com
>
> Your use of Yahoo! Groups is subject to:
> http://docs.yahoo.com/info/terms/
>
>
>

81. RE: [acemidi] ACE patch banks

Yahoo group: acemidi
Date: 2004-02-02 16:10:16 UTC
From: Tim Conrardy
Topic: 79 Message: 81

>From: "MighMatt" <mighmatt@...>
>Reply-To: acemidi@yahoogroups.com
>To: acemidi@yahoogroups.com
>Subject: [acemidi] ACE patch banks
>Date: Mon, 02 Feb 2004 12:45:48 -0000
>
>Why not posting here (in the files section) our copy&use4free patch
>banks ?

Does this mean you have some more patches? Please do upload! as Thomas said, you can send them to him also, but it would be nice for users to share thier patches and upload them to our file section. It's getting lonely there :-)

Good to see a post on this list again. I post once in a while, but been busy as well.

TimC

High-speed users?be more efficient online with the new MSN Premium Internet Software. http://join.msn.com/?pgmarket=en-us&page=byoa/prem&ST=1

82. Newcomer

Yahoo group: acemidi
Date: 2004-03-16 19:38:19 UTC
From: perez_stephane
Topic: 82 Message: 82

Hi there,

That's just a little post to say there is one more member today :)
I'm not a musician, but I have a MIDI synthesizer and Cubase, and I
like playing with them. I've just downloaded the demo version of ACE
Midi and its sounds are fabulous.

Do you know where I can download musics made with ACE Midi? I've
already listened to Tim Conrardy's ones. Many thanks.

Stéphane Perez

83. RE: [acemidi] Newcomer

Yahoo group: acemidi
Date: 2004-03-19 23:02:49 UTC
From: Tim Conrardy
Topic: 82 Message: 83

Good to hear from you

Have not a post here in a while, and I have been busy!
The only demo's I know of are on the the new beat site.

perhaps we can can hear from Thomas how the uipdate is coming along :-)!!!

Tim

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

>From: "perez_stephane" <perez_stephane@...>
>Reply-To: acemidi@yahoogroups.com
>To: acemidi@yahoogroups.com
>Subject: [acemidi] Newcomer
>Date: Tue, 16 Mar 2004 19:38:19 -0000
>
>Hi there,
>
>That's just a little post to say there is one more member today :)
>I'm not a musician, but I have a MIDI synthesizer and Cubase, and I
>like playing with them. I've just downloaded the demo version of ACE
>Midi and its sounds are fabulous.
>
>Do you know where I can download musics made with ACE Midi? I've
>already listened to Tim Conrardy's ones. Many thanks.
>
>St?phane Perez
>
>

Get tax tips, tools and access to IRS forms ? all in one place at MSN Money!
http://moneycentral.msn.com/tax/home.asp

84. RE: [acemidi] Newcomer

Yahoo group: acemidi
Date: 2004-03-22 11:06:46 UTC
From: Thomas Bergström
Topic: 82 Message: 84

Hi,

> perhaps we can can hear from Thomas how the uipdate is coming along :-)!!!

Sure!

It's going grrrrrreat! :O)

Or, well, Im currently working on Poly/Mono mode and it seams it will be hard to implement it with a good history of which keys that was pressed. Like, if you hold first key C, then D and then you release key D the sound should go back to C again. So, the mono mode in ACE will be very simple but I hope it will work good enough...

Also working on portamento. Not sure how that will work yet though. Maybe I have to limit it to perhaps 8 different speeds. There are two ways to do it. Either by letting the CPU do some divides (which will use quite some CPU power on a 030) or have a some tables with values (which will use alot of memory) so, we'll see...

Apart from this, I have done alot on the interface. Now all interface graphics are loose .IFF files so if someone wants to change the look of the program this will be very easy.

The sync betweeen CPU and DSP is also improved to make ACE work better with different accelerators.

Per request, a small list of which samples currently loaded is displayed in the SAMPLE OSC window. Making it easier to select the sample youre looking for.

The oscillator offset parameter is now enabled in all mix modes, not only MERGE/AM/AND/OR like before.

I wil also investigate what needs to be done for implementing a high pass filter, no promises though...

Can not say when it will be released but hopefully soon. :)

/Thomas, New Beat

85. RE: [acemidi] Newcomer/ Update to Ace

Yahoo group: acemidi
Date: 2004-03-22 16:12:16 UTC
From: Tim Conrardy
Topic: 85 Message: 85

Hi Thomas

Good to hear from you and glad for the update report.
If it makes it any easier, most VSTi's support portamento ONLY when it's in Mono mode, with some exeptions. Portamento would be great however. A Hi-Pass filter would enable different timbres as well.

Tim

****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

> > perhaps we can can hear from Thomas how the uipdate is coming along
>:-)!!!
>
>Sure!
>
>It's going grrrrrreat! :O)

Get reliable access on MSN 9 Dial-up. 3 months for the price of 1!
(Limited-time offer) http://click.atdmt.com/AVE/go/onm00200361ave/direct/01/

86. OT: a Tribute

Yahoo group: acemidi
Date: 2004-05-24 18:57:04 UTC
From: timothyconrardy
Topic: 86 Message: 86

Hi all

My mother-in-law (who was more like MOM to me) passed away yesterday at the age of 72. It was cancer.It has been a gruelling 2 months on a roller coaster, but she is at peace now. Why post this here?

Because I feel she was responsible for a lot of things I did. To tell a story:

A while back, Dr Ambient and I were going over what name we should call our company we wanted to form. Dr Ambiant and I go way back with the Atari-MIDI list. He created a unique program called AEX which I helped beta test and made suggestions.(http://tamw.atari-users.net/aex.htm)

We wanted it to have something to do with algorithmic music, as that was what we were into. Our first idea was to create loops made with soundfonts from algorithmically created material from programs such as Tunesmith, Ludwig, Music Mouse, ect. We actually worked for several months on this, and turned out some good SF2's (which we might make available)

So the names we came up with were: Algorithmic Research, Algotunes, and some other ones. My Mother-in-law was visiting and told I her about our delema. She suggested "AlgoMusic". That seemed like a simple name that represented what we wanted in a company. I told the DR, and he liked the name so much that he created the web site and started to put the Logo on our beta's we were working on. The name stuck.

Then the M42 Nebula was about to be released and I was working on the manual. Since my Mother-in-law used to be a technical writing editor , she offered her services for grammer and correct english. She helped shape the manual into a much better form (even though she did not understand all the terms)For that I am eternally greatful.

She also re-sparked my interest in Astronomy by getting me a small refractor for a christmas present. While not the greatest scope, it inspired me to get an even better scope, and I still treasure the smaller one.

She also always believed in me, and wanted me to succeed in whatever I did. I hope everyone here has someone that does that!

Also: due to my vertigo condition, she always drove me around to all my DR appointments. We always had lunch together afterwards at a one dollar item place. I got to know her better as a result as well. More treasured times.

So...her tribute is in our company "AlgoMusic" (http://www.algomusic.nl) which she helped to name, in which I am forever grateful.

TC

87. New to ACE

Yahoo group: acemidi
Date: 2004-06-24 14:10:10 UTC
From: Mich
Topic: 87 Message: 87

Hi,

I've downloaded ACE and tried it on my F030. It is amazing !!
I like very much the sounds it can produce.
I have downloaded the PDF doc too. But it isn't finished yet. :(
I would like very much to create some music using ACE, but I'm
really a beginner with synth music software. I have tried to
adapt some arcade tunes (NAMCO Dragon Spirit, SEGA OutRun etc.)
but it is simply too much for a novice.

It could be very usefull (though maybe time consuming for you)
to make some tutorials on NB website. For example to create a
3 channel "only" tune, quite simple, and to explain the different
steps to re-create it (with screenshots). That could be very
interesting to learn the basics.

Another question, ACE can make very soft and "space" type of
sound. But is it possilble to create sound much metallic like
those of FM synthesis (a la YM-2151, YM-2203 etc.) the FM chips
used in arcade games, Megadrive, Neo-Geo etc. without using
sample, just with patch ?

Anyway, ACE is fabulous, and I regret that there are so few
tune made with it (my favourite are those who are synth only,
it is always fun to make listen the tune to friends and to
show them that the tunes are only some KBytes ! :D)

88. RE: [acemidi] New to ACE

Yahoo group: acemidi
Date: 2004-06-24 14:15:57 UTC
From: Peter Persson
Topic: 87 Message: 88

Hi Mich,

>Another question, ACE can make very soft and "space" type of
>sound. But is it possilble to create sound much metallic like
>those of FM synthesis (a la YM-2151, YM-2203 etc.) the FM chips
>used in arcade games, Megadrive, Neo-Geo etc. without using
>sample, just with patch ?

Try fiddling with the oscillator mix-modes. The generally produce different flavours of ring-modulation - which is not really FM, but can definitely produce som metallic timbres if you try different pitch settings on one of the oscillators.

Also, try searching the net for tutorials on old school analog substractive synthesis.

>Anyway, ACE is fabulous, and I regret that there are so few
>tune made with it

ACE is, with out doubt, the biggest achievement made on the platform IMHO.

good luck!

-- Peter

89. Re: New to ACE

Yahoo group: acemidi
Date: 2004-06-24 16:11:37 UTC
From: timothyconrardy
Topic: 87 Message: 89

> I've downloaded ACE and tried it on my F030. It is amazing !!
> I like very much the sounds it can produce.

Good to see some action on this list finally...thanks for posting!

> > It could be very usefull (though maybe time consuming for you)
> to make some tutorials on NB website. For example to create a
> 3 channel "only" tune, quite simple, and to explain the different
> steps to re-create it (with screenshots). That could be very
> interesting to learn the basics.

Now..there are two versions of ACE: ACE MIDI and ACE Tracker. It sounds like you have the Tracker version as it has a built in sequencer. I had to figure things out for myself as well...its a matter of clicking into the grid...as it is all step time.

However with the Ace MIDI version, you play it like a real module, with your MIDI keyboard.

> Another question, ACE can make very soft and "space" type of
> sound. But is it possilble to create sound much metallic like
> those of FM synthesis (a la YM-2151, YM-2203 etc.) the FM chips
> used in arcade games, Megadrive, Neo-Geo etc. without using
> sample, just with patch ?

There is a ring Modulator, which when tweaked can give you matellic type sounds. It's a matter of experimenting. I think there a few patches in my banks which do this.

> Anyway, ACE is fabulous, and I regret that there are so few
> tune made with it (my favourite are those who are synth only,
> it is always fun to make listen the tune to friends and to
> show them that the tunes are only some KBytes ! :D)

I have to boot it up again, as I have been too much in the VST world. Thanks for the inpiration!

TimC

90. Re: [acemidi] Re: New to ACE

Yahoo group: acemidi
Date: 2004-06-25 09:24:19 UTC
From: thomas.raukamp@t-online.de
Topic: 87 Message: 90

Am 24.06.2004 um 18:11 schrieb timothyconrardy:

> Good to see some action on this list finally...thanks for posting!

Good news to everyone: Our publishing house is planning a
synthesizer-magazine here in Europe, and I was asked to review ACE on a
whole page.

--
klaar kiming, rüm hart!
thomas raukamp
falkemedia
http://www.falkemedia.de/
http://thomas.atari.org/
http://mp3.de/cousteau/
Tel. +49 43 31-84 99 86
Mobil +49 160-91 55 95 00
iChat/AIM: cousteauwork
UIN: 113033171

This e-mail is intended for the addressee(s) named above only. As this
e-mail may contain confidential or privileged information, if you are
not
the named addressee(s) or the person responsible for delivering the
message to the named addressee(s), please telephone us immediately.
The contents of this e-mail should not be disclosed to any other person
nor copies taken.

91. Re: [acemidi] Re: New to ACE

Yahoo group: acemidi
Date: 2004-06-25 15:13:24 UTC
From: Tim Conrardy
Topic: 87 Message: 91

Good news to everyone: Our publishing house is planning a
>synthesizer-magazine here in Europe, and I was asked to review ACE on a
>whole page.
>
>thomas raukamp

Hey...thats great Thomas! Please let us know the info about the magizine as there might be users that would like to get it. You can use any of the info on my ace page on my site as well.

http://tamw.atari-users.net/ace.htm

TimC

_____
MSN Movies - Trailers, showtimes, DVD's, and the latest news from Hollywood!
http://movies.msn.click-url.com/go/onm00200509ave/direct/01/

92. hello there

Yahoo group: acemidi
Date: 2004-06-26 13:31:34 UTC
From: tony wang
Topic: 92 Message: 92

nice to come here and talk about the Atari Falcon

93. Re: [acemidi] New to ACE

Yahoo group: acemidi
Date: 2004-06-29 07:02:03 UTC
From: Thomas Bergström
Topic: 87 Message: 93

Hello,

> I've downloaded ACE and tried it on my F030. It is amazing !!
> I like very much the sounds it can produce.
> I have downloaded the PDF doc too. But it isn't finished yet. :(

Hmm. This is intereseting. I always thought that the people that would use ACE tracker would be those familiar to tracking already. This proves to be very wrong which I'm very happy to hear!

Anyway, if you want to learn the basics about trackers, I suggest taking a trip on the internet as there are tons of pages for trackers and, the basics are very much the same for most of them.

There will be some tutorial in the future but as always, time is not enough. :O(

> Another question, ACE can make very soft and "space" type of
> sound. But is it possilble to create sound much metallic like
> those of FM synthesis (a la YM-2151, YM-2203 etc.) the FM chips
> used in arcade games, Megadrive, Neo-Geo etc. without using
> sample, just with patch ?

I suggest you turn the filter off, coz the filter can make most sounds sound smooth. You can turn the filter off by setting the "Env Depth" knob to minimum in the VCF section.

> Anyway, ACE is fabulous, and I regret that there are so few
> tune made with it (my favourite are those who are synth only,
> it is always fun to make listen the tune to friends and to
> show them that the tunes are only some KBytes ! :D)

I hope and think there will be more tunes produced, esp. when the 060 version of the tracker is released.

Regards,

/Thomas, New Beat

94. Re: New to ACE

Yahoo group: acemidi
Date: 2004-06-29 12:23:58 UTC
From: Mich
Topic: 87 Message: 94

Hi,

> Try fiddling with the oscillator mix-modes. The generally
> produce different flavours of ring-modulation - which is not
> really FM, but can definitely produce som metallic timbres if
> you try different pitch settings on one of the oscillators.

Thanks for the info. I will try to modify the ring modulation.

> Also, try searching the net for tutorials on old school analog
substractive synthesis.

It could be a way to learn, but as I said before, I'm really
a novice, and I know that sound synthesis can be very complex
when it comes to theory..

> >Anyway, ACE is fabulous, and I regret that there are so few
> >tune made with it
>
> ACE is, with out doubt, the biggest achievement made on
> the platform IMHO.
>
> good luck!

Thanks !

95. Re: New to ACE

Yahoo group: acemidi
Date: 2004-06-29 12:39:04 UTC
From: Mich
Topic: 87 Message: 95

Hi Tim,

[...]
> Now..there are two versions of ACE: ACE MIDI and ACE Tracker. It
> sounds like you have the Tracker version as it has a built in
> sequencer. I had to figure things out for myself as well...its a
> matter of clicking into the grid...as it is all step time.

Yes, I was talking about the Tracker version of ACE.
I realize that I'm not in the right group. :|

> However with the Ace MIDI version, you play it like a real module,
> with your MIDI keyboard.

I didn't try the MIDI version, because I've no MIDI keyboard.
It must be very enjoyable to use ACE with a real MIDI keyboard !

> > Another question, ACE can make very soft and "space" type of
> > sound. But is it possilble to create sound much metallic like
> > those of FM synthesis (a la YM-2151, YM-2203 etc.) the FM chips
> > used in arcade games, Megadrive, Neo-Geo etc. without using
> > sample, just with patch ?
>
>
> There is a ring Modulator, which when tweaked can give you matellic
> type sounds. It's a matter of experimenting. I think there a few
> patches in my banks which do this.

I would be interested by some patches that can produce this kind
of metallic sound if they are available.
FM synthesis is interesting for some type of sound. Like saturated
metallic sound (near electric guitar), bells, organ and "round"
sounds too. Nevertheless ACE seems to offers more complex sounds
(I was speaking about 4 operators FM chips, maybe those with
6 operators like the old DX7 may propose a wider range of sonority).

> > Anyway, ACE is fabulous, and I regret that there are so few
> > tune made with it (my favourite are those who are synth only,
> > it is always fun to make listen the tune to friends and to
> > show them that the tunes are only some KBytes ! :D)
>
> I have to boot it up again, as I have been too much in the VST
> world. Thanks for the inpiration!

:)

Thanks for the answer,
Bye !
Mich

96. Re: New to ACE

Yahoo group: acemidi
Date: 2004-06-29 13:08:04 UTC
From: Mich
Topic: 87 Message: 96

Hello Thomas,

> > I've downloaded ACE and tried it on my F030. It is amazing !!
> > I like very much the sounds it can produce.
> > I have downloaded the PDF doc too. But it isn't finished yet. :(
>
> Hmm. This is intereseting. I always thought that the people
> that would use ACE tracker would be those familiar to tracking
> already. This proves to be very wrong which I'm very happy to
> hear!

I'm maybe the exception since there must be one ! ;)
Anyway the doc is very well made. I printed it and it gave
me a good help to begin with ACE Tracker.

> Anyway, if you want to learn the basics about trackers,
> I suggest taking a trip on the internet as there are tons
> of pages for trackers and, the basics are very much the same
> for most of them.

In fact my main problem is to give independant speed to the
different channels, and I face problems with rythms in same
channels. When I play my tunes, they play like a flood of
notes.
I have some difficulties to play some fraction of note, like
a eighth note for example. So my tunes sound totally silly.

As I explained before, I tried to remake some existing tunes
(mostly from popular arcade games), the tune starts more or
less correctly but very soon, each channel (in a 4 channel
tune for example) become asynchronous and it ends in a "soup
of notes".
I can't control them. :(
It's very frustrating because except that, ACE Tracker is
not that hard to use, I even found it quite instinctive in
it's approach.

> There will be some tutorial in the future but as always,
> time is not enough. :O(

It's a very good news to me. :)
I will wait the necessary time, since I am very happy with
ACE, I hope I could learn how to use it efficiently.

> > Another question, ACE can make very soft and "space" type of
> > sound. But is it possilble to create sound much metallic like
> > those of FM synthesis (a la YM-2151, YM-2203 etc.) the FM chips

> > used in arcade games, Megadrive, Neo-Geo etc. without using
> > sample, just with patch ?
>
> I suggest you turn the filter off, coz the filter can make most
> sounds sound smooth. You can turn the filter off by setting
> the "Env Depth" knob to minimum in the VCF section.

OK. Thank you for this info.
I will try this.

> > Anyway, ACE is fabulous, and I regret that there are so few
> > tune made with it (my favourite are those who are synth only,
> > it is always fun to make listen the tune to friends and to
> > show them that the tunes are only some KBytes ! :D)
>
> I hope and think there will be more tunes produced, esp. when
> the 060 version of the tracker is released.

I have no CT60. I hope that the 030 version won't be abandoned. :|

Bye,
Mich

97. Re: [acemidi] Re: New to ACE

Yahoo group: acemidi
Date: 2004-06-29 13:31:13 UTC
From: Thomas Bergström
Topic: 87 Message: 97

Hello,

> I'm maybe the exception since there must be one ! ;)

Nah, it seams that this tracker is the first for alot of people. You are not the first wondering what this is all about.

> Anyway the doc is very well made. I printed it and it gave
> me a good help to begin with ACE Tracker.

I think I have one at home that is has more info, Ill look.

> In fact my main problem is to give independant speed to the
> different channels, and I face problems with rythms in same
> channels. When I play my tunes, they play like a flood of
> notes.

Hmm. If you insert a note on track 1, that sounds will continue sounding until:

1. The sound fades out (depends on how your VCA settings are).
2. The Note is interrupted by another note on the same track.
3. The note is folowed by a "REL" command, this is the same as "Note off" in the MIDI world. The "REL" command is inserted with the [Esc] key. When this "note off" command is found, the sound will fade out with the speed of the release parameter in the VCA.

I dont understand about the different speeds on individual track thing?

> I have no CT60. I hope that the 030 version won't be abandoned. :|

030 will always be supported, no worries! :O)

/Thomas

98. Re: [acemidi] Re: New to ACE

Yahoo group: acemidi
Date: 2004-07-08 14:28:41 UTC
From: Mark Friedman
Topic: 87 Message: 98

Hello, I have been trying to get a software sampler type of program to work with or alongside Cubase Audio, and there doesn't seem to be a solution. I have tried Expand (the demo version, I don't know where to get an update!) which works up to a point. It always seems that 2 programs cannot access the Falcon sound system at the same time. Expand works as an accessory and you can run it with Cubase, but not with the audio part of Cubase, only the midi. Is there a way to get a sampler to run alongside Cubase Audio?
I thought that Thomas with his expertise with ACE, could make something small that could run as an acc., play samples, and somehow not interfere with another audio program?
Just an idea,

Mark

99. SV: [acemidi] Re: New to ACE

Yahoo group: acemidi
Date: 2004-07-08 15:44:23 UTC
From: Peter Persson
Topic: 99 Message: 99
Attachments: 1 described; binary payloads are missing from this source WARC

Hi Mark,

I've been toying with the idea too, and made some attempts in this direction. Nothing was ever finished, and it is not likely to ever be :-) It would never beat ACE anyway.

I am not 100% sure, but I think Cubase accesses the hardware directly, and thus it is impossible to make the audio engine function alongside a software sampler or similar. The only way to do this would be to make a new audio engine for cubase running alongside the sequencer as an acc. But then you would miss all those editing possibilities, the arrange window etc..

Perhaps you should considere getting a second falcon? (And ofcourse buy ACE for it!)

regards

-- Peter

-----Ursprungligt meddelande-----
Från: Mark Friedman [mailto:fried.man@sympatico.ca]
Skickat: to 2004-07-08 16:28
Till: acemidi@yahoogroups.com
Kopia:
Ämne: Re: [acemidi] Re: New to ACE

Hello, I have been trying to get a software sampler type of program to work with or alongside Cubase Audio, and there doesn't seem to be a solution. I have tried Expand (the demo version, I don't know where to get an update!) which works up to a point. It always seems that 2 programs cannot access the Falcon sound system at the same time. Expand works as an accessory and you can run it with Cubase, but not with the audio part of Cubase, only the midi. Is there a way to get a sampler to run alongside Cubase Audio?
I thought that Thomas with his expertise with ACE, could make something small that could run as an acc., play samples, and somehow not interfere with another audio program?
Just an idea,

Mark

---------- Yahoo! Groups Sponsor ----------~-->
Listen to Internet Radio! Access to your favorite Artists!
Click to listen to LAUNCHcast now!
http://us.click.yahoo.com/Zkrq7C/GARHAA/n1hLAA/QnLolB/TM
---~->

Yahoo! Groups Links

100. Re: SV: [acemidi] Re: New to ACE

Yahoo group: acemidi
Date: 2004-07-08 18:26:54 UTC
From: Mark Friedman
Topic: 99 Message: 100

Thank you for writing back. Actually I do have another Falcon, with
ACE on it, but at the moment not enough space for 2 computers!
I would like to use Expand, does anyone have a copy for sale? Or know
where I could get it?
Thanks,
Mark
On Thursday, July 8, 2004, at 11:44 AM, Peter Persson wrote:

> Hi Mark,
>
> I've been toying with the idea too, and made some attempts in this
> direction. Nothing was ever finished, and it is not likely to ever be
> :-) It would never beat ACE anyway.
>
> I am not 100% sure, but I think Cubase accesses the hardware directly,
> and thus it is impossible to make the audio engine function alongside
> a software sampler or similar.
> The only way to do this would be to make a new audio engine for cubase
> running alongside the sequencer as an acc. But then you would miss all
> those editing possibilities, the arrange window etc..
>
> Perhaps you should considere getting a second falcon? (And ofcourse
> buy ACE for it!)
>
> regards
>
> -- Peter
>
>
> -----Ursprungligt meddelande-----
> Från: Mark Friedman [mailto:fried.man@...]
> Skickat: to 2004-07-08 16:28
> Till: acemidi@yahoogroups.com
> Kopia:
> Ämne: Re: [acemidi] Re: New to ACE
>
>
>
>
>
> Hello, I have been trying to get a software sampler type of program
> to
> work with or alongside Cubase Audio, and there doesn't seem to be a
> solution. I have tried Expand (the demo version, I don't know where
> to
> get an update!) which works up to a point. It always seems that 2

> programs cannot access the Falcon sound system at the same time.
> Expand works as an accessory and you can run it with Cubase, but not
> with the audio part of Cubase, only the midi. Is there a way to get a
> sampler to run alongside Cubase Audio?
> I thought that Thomas with his expertise with ACE, could make
> something
> small that could run as an acc., play samples, and somehow not
> interfere with another audio program?
> Just an idea,
>
> Mark
>
>
>
> ---------- Yahoo! Groups Sponsor
> ----------~-->
> Listen to Internet Radio! Access to your favorite Artists!
> Click to listen to LAUNCHcast now!
> http://us.click.yahoo.com/Zkrq7C/GARHAA/n1hLAA/QnLolB/TM
> ---
> ~->
>
>
> Yahoo! Groups Links
>
>
>
>
>
>
>
>
>
>
>
>
> Yahoo! Groups Links
>
>
>
>
>
> <winmail.dat>

101. SV: SV: [acemidi] Re: New to ACE

Yahoo group: acemidi
Date: 2004-07-09 09:57:42 UTC
From: Peter Persson
Topic: 101 Message: 101
Attachments: 1 described; binary payloads are missing from this source WARC

I contacted the author of Expand a year ago, and he talked about releasing Expand as freeware/opensource. Unfortunately, I lost contact with him.

-- Peter

-----Ursprungligt meddelande-----
Från: Mark Friedman [mailto:fried.man@sympatico.ca]
Skickat: to 2004-07-08 20:26
Till: acemidi@yahoogroups.com
Kopia:
Ämne: Re: SV: [acemidi] Re: New to ACE

Thank you for writing back. Actually I do have another Falcon, with
ACE on it, but at the moment not enough space for 2 computers!
I would like to use Expand, does anyone have a copy for sale? Or know
where I could get it?
Thanks,
Mark
On Thursday, July 8, 2004, at 11:44 AM, Peter Persson wrote:

> Hi Mark,
>
> I've been toying with the idea too, and made some attempts in this
> direction. Nothing was ever finished, and it is not likely to ever be
> :-) It would never beat ACE anyway.
>
> I am not 100% sure, but I think Cubase accesses the hardware directly,
> and thus it is impossible to make the audio engine function alongside
> a software sampler or similar.
> The only way to do this would be to make a new audio engine for cubase
> running alongside the sequencer as an acc. But then you would miss all
> those editing possibilities, the arrange window etc..
>
> Perhaps you should considere getting a second falcon? (And ofcourse
> buy ACE for it!)
>
> regards
>
> -- Peter
>
>
> -----Ursprungligt meddelande-----
> Från: Mark Friedman [mailto:fried.man@sympatico.ca]
> Skickat: to 2004-07-08 16:28
> Till: acemidi@yahoogroups.com

> Kopia:
> Ämne: Re: [acemidi] Re: New to ACE
>
>
>
>
> Hello, I have been trying to get a software sampler type of program
> to
> work with or alongside Cubase Audio, and there doesn't seem to be a
> solution. I have tried Expand (the demo version, I don't know where
> to
> get an update!) which works up to a point. It always seems that 2
> programs cannot access the Falcon sound system at the same time.
> Expand works as an accessory and you can run it with Cubase, but not
> with the audio part of Cubase, only the midi. Is there a way to get a
> sampler to run alongside Cubase Audio?
> I thought that Thomas with his expertise with ACE, could make
> something
> small that could run as an acc., play samples, and somehow not
> interfere with another audio program?
> Just an idea,
>
> Mark
>
>
>
> ------------------------ Yahoo! Groups Sponsor
> ----------------------~-->
> Listen to Internet Radio! Access to your favorite Artists!
> Click to listen to LAUNCHcast now!
> http://us.click.yahoo.com/Zkrq7C/GARHAA/n1hLAA/QnLolB/TM
> ---
> ~->
>
>
> Yahoo! Groups Links
>
>
>
>
>
>
>
>
>
>
>
>
>
> Yahoo! Groups Links
>
>

>
>
> <winmail.dat>

---------- Yahoo! Groups Sponsor ----------~-->
Tired of hearing the same songs over and over?
Listen to Internet Radio! Skip songs. Click to listen to LAUNCHcast!
http://us.click.yahoo.com/Ykrq7C/HARHAA/n1hLAA/QnLolB/TM
--~->

Yahoo! Groups Links

102. Re: SV: SV: [acemidi] Re: New to ACE

Yahoo group: acemidi
Date: 2004-07-14 20:52:07 UTC
From: Mark Friedman
Topic: 101 Message: 102

I think it would be amazing to have some of these programs as
freeware/opensource, is there any way to get in touch with him?
Mark
On Friday, July 9, 2004, at 05:57 AM, Peter Persson wrote:

> I contacted the author of Expand a year ago, and he talked about
> releasing Expand as freeware/opensource. Unfortunately, I lost contact
> with him.
>
> -- Peter
>
> -----Ursprungligt meddelande-----
> Från: Mark Friedman [mailto:fried.man@sympatico.ca]
> Skickat: to 2004-07-08 20:26
> Till: acemidi@yahoogroups.com
> Kopia:
> Ämne: Re: SV: [acemidi] Re: New to ACE
>
>
>
> Thank you for writing back. Actually I do have another Falcon, with
> ACE on it, but at the moment not enough space for 2 computers!
> I would like to use Expand, does anyone have a copy for sale? Or know
> where I could get it?
> Thanks,
> Mark
> On Thursday, July 8, 2004, at 11:44 AM, Peter Persson wrote:
>
> > Hi Mark,
> >
> > I've been toying with the idea too, and made some attempts in this
> > direction. Nothing was ever finished, and it is not likely to ever
> be
> > :-) It would never beat ACE anyway.
> >
> > I am not 100% sure, but I think Cubase accesses the hardware
> directly,
> > and thus it is impossible to make the audio engine function
> alongside
> > a software sampler or similar.
> > The only way to do this would be to make a new audio engine for
> cubase
> > running alongside the sequencer as an acc. But then you would miss
> all
> > those editing possibilities, the arrange window etc..

> >
> > Perhaps you should considere getting a second falcon? (And ofcourse
> > buy ACE for it!)
> >
> > regards
> >
> > -- Peter
> >
> >
> > -----Ursprungligt meddelande-----
> > Från: Mark Friedman [mailto:fried.man@...]
> > Skickat: to 2004-07-08 16:28
> > Till: acemidi@yahoogroups.com
> > Kopia:
> > Ämne: Re: [acemidi] Re: New to ACE
> >
> >
> >
> >
> > Hello, I have been trying to get a software sampler type of
> program
> > to
> > work with or alongside Cubase Audio, and there doesn't seem
> to be a
> > solution. I have tried Expand (the demo version, I don't
> know where
> > to
> > get an update!) which works up to a point. It always seems
> that 2
> > programs cannot access the Falcon sound system at the same
> time.
> > Expand works as an accessory and you can run it with Cubase,
> but not
> > with the audio part of Cubase, only the midi. Is there a way
> to get a
> > sampler to run alongside Cubase Audio?
> > I thought that Thomas with his expertise with ACE, could make
> > something
> > small that could run as an acc., play samples, and somehow not
> > interfere with another audio program?
> > Just an idea,
> >
> > Mark
> >
> >
> >
> > ---------- Yahoo! Groups Sponsor
> > ~-->
> > Listen to Internet Radio! Access to your favorite Artists!
> > Click to listen to LAUNCHcast now!

> > http://us.click.yahoo.com/Zkrq7C/GARHAA/n1hLAA/QnLolB/TM
> >
> ~---
> > ~->
> >
> >
> > Yahoo! Groups Links
> >
> >
> >
> >
> >
> >
> >
> >
> >
> >
> >
> >
> > Yahoo! Groups Links
> >
> >
> >
> >
> > <winmail.dat>
>
>
> ------------------------ Yahoo! Groups Sponsor
> ----------------------~-->
> Tired of hearing the same songs over and over?
> Listen to Internet Radio! Skip songs. Click to listen to LAUNCHcast!
> http://us.click.yahoo.com/Ykrq7C/HARHAA/n1hLAA/QnLolB/TM
> ~---
> ~->
>
>
> Yahoo! Groups Links
>
>
>
>
>
>
>
>
>
>
>
>
> Yahoo! Groups Links
>
>

>
>
> <winmail.dat>

103. Re: New to ACE

Yahoo group: acemidi
Date: 2004-08-13 13:35:25 UTC
From: Jos van de Gruiter
Topic: 87 Message: 103

Any news on his Thomas?
--- In acemidi@yahoogroups.com, thomas.raukamp@t... wrote:
>
> Good news to everyone: Our publishing house is planning a
> synthesizer-magazine here in Europe, and I was asked to review ACE
on a whole page.

By the way: I've read a review from you about Dynamix, a master tool
for the Falcon, but the link is dead. Any idea how to get this?

Thanx,

Jos
http://www.9dayswonder.nl

104. Re: [acemidi] Re: New to ACE

Yahoo group: acemidi
Date: 2004-08-16 18:33:42 UTC
From: thomas.raukamp@t-online.de
Topic: 87 Message: 104

Hi.

I re-configured my studio this weekend, saying farewell to the Mega ST as my main sequence-system. I finally switched to Cubase SX some months ago and used The Atari with LIVE only for the hardware-synths. Now they form a perfect system with Cubase and all those soft-synths on my Mac G4. It was a little hard to say goddbye to the ST, but I held on to it for a looong time, didn´t I? ;)

Now the good news: As my Falcon isn´t used for hd-recording anymore, it is free to work as an expander with ACE on it. I didn´t use ACE for a year or so, and I am very impressed by the superb sound, now as I re-examine it :)
I am working on a new tune using ACE heavily. I´ll keep you updated.
Also, please listen to my current music on my website:
http://www.ologie.info/

Am 13.08.2004 um 15:35 schrieb Jos van de Gruiter:

> Any news on his Thomas?
> --- In acemidi@yahoogroups.com, thomas.raukamp@t... wrote:
>>
>> Good news to everyone: Our publishing house is planning a
>> synthesizer-magazine here in Europe, and I was asked to review ACE
> on a whole page.

The first issue will be out early february 2005, the review will be in it. I´ll make sure to send you all a copy ;)

>
> By the way: I've read a review from you about Dynamix, a master tool
> for the Falcon, but the link is dead. Any idea how to get this?

I am not sure in which issue it was. I have to search for it. But I also can´t find the link to the program´s website any more :/

>
> Thanx,
>
> Jos
> http://www.9dayswonder.nl
>
>
>
>
>
>

> Yahoo! Groups Links
>
>
>
>
>
>
--
klaar kiming, rüm hart!
thomas raukamp
falkemedia
http://www.ologie.info/
http://mp3.de/cousteau
Tel. +49 43 31-43 62 64
Mobil +49 160-91 55 95 00
iChat/AIM: cousteauwork
UIN: 113033171

This e-mail is intended for the addressee(s) named above only. As this
e-mail may contain confidential or privileged information, if you are
not
the named addressee(s) or the person responsible for delivering the
message to the named addressee(s), please telephone us immediately.
The contents of this e-mail should not be disclosed to any other person
nor copies taken.

105. The NEW ACE MIDI!

Yahoo group: acemidi
Date: 2004-10-10 00:42:16 UTC
From: timothyconrardy
Topic: 105 Message: 105

Hey guys ..long time

and now as many of you know..we have a NEW ACE MIDI. Finally downloaded and installed it. My HD went out on my falcon, so I put it on disc (and simply deleted the data files I did not need)

The New ACE has a clean mean look. The knobs look much more stylish. It reminds me of a developer on whom I have done preset work for called ConcreteFX.Some of his softsynths have the same look.

After working with softsynths on PC for such a long time, I was amazed at how warm these filters are and the actual sound. Not tinny, but having some real analog sound to it. Must be the Atari sound!

Just downloaded all the presets agin (inlcudimng my own) and will have a go.

anybody else with comments on the NEW ACE MIDI!???

BTW: Thomas...if you get a chance, it would be great to post some new screen shots of the new version on your site

TC

106. Re: [acemidi] The NEW ACE MIDI!

Yahoo group: acemidi
Date: 2004-10-10 07:52:44 UTC
From: thomas.raukamp@t-online.de
Topic: 105 Message: 106

Hi.

Am 10.10.2004 um 02:42 schrieb timothyconrardy:

> and now as many of you know..we have a NEW ACE MIDI.

It chrashes on my machine (Standard Falcon, 14 MB) right after
starting. No bombs. A screen appears for 2 seconds, then it´s gone
again …
Anyone else suffers this problems?

--
klaar kiming, rüm hart!
thomas raukamp
falkemedia
http://www.ologie.info/
http://www.besonic.com/cousteau
Tel. +49 43 31-43 62 64
Mobil +49 160-91 55 95 00
iChat/AIM: cousteauwork
UIN: 113033171

This e-mail is intended for the addressee(s) named above only. As this
e-mail may contain confidential or privileged information, if you are
not
the named addressee(s) or the person responsible for delivering the
message to the named addressee(s), please telephone us immediately.
The contents of this e-mail should not be disclosed to any other person
nor copies taken.

107. Re: [acemidi] The NEW ACE MIDI!

Yahoo group: acemidi
Date: 2004-10-10 10:25:07 UTC
From: Thomas Bergström
Topic: 105 Message: 107

Hi,

> It chrashes on my machine (Standard Falcon, 14 MB) right after
> starting. No bombs. A screen appears for 2 seconds, then it´s gone
> again
> Anyone else suffers this problems?

Did you re-register the program? You have to copy the original license file to make the registration dialog to appear, then type your registration name and password.

E.g. You can NOT copy the license file from 1.06!

1.10 works fine on both my std falcons (one with 4MB and one with 14MB). Please let me know how it goes...

/Thomas

108. Re: The NEW ACE MIDI!

Yahoo group: acemidi
Date: 2004-10-10 22:55:58 UTC
From: timothyconrardy
Topic: 105 Message: 108

> The New ACE has a clean mean look. The knobs look much more
stylish.

Hi Thomas and glad you are monitoring this.
Just to report, I have a problem loading the previous patches (
available on the site) They load, but after playing a minute, ACE
crashes. No problems with just tweaking on the default sound..its the
previous patches. have to experiment some more, but seeing if anyone
else has this problem. I am using a disc only version however.

Tim

109. Re: [acemidi] Re: The NEW ACE MIDI!

Yahoo group: acemidi
Date: 2004-10-11 06:05:54 UTC
From: Thomas Bergström
Topic: 105 Message: 109

Hi,

> Hi Thomas and glad you are monitoring this.
> Just to report, I have a problem loading the previous patches (
> available on the site) They load, but after playing a minute, ACE
> crashes. No problems with just tweaking on the default sound..its the
> previous patches. have to experiment some more, but seeing if anyone
> else has this problem. I am using a disc only version however.

This sounds bad. Is this the case with all old patches? I havn't tried
them all my self but some of them.

Can someone else tell me how old patcehs works?

Thanks,

/Thomas

110. Re: The NEW ACE MIDI!

Yahoo group: acemidi
Date: 2004-10-12 03:20:43 UTC
From: timothyconrardy
Topic: 105 Message: 110

--- In acemidi@yahoogroups.com, Thomas Bergström <tb@n...> wrote:
> > This sounds bad. Is this the case with all old patches? I havn't tried
> them all my self but some of them.
>
> Can someone else tell me how old patcehs works?
>
> Thanks,
>
> /Thomas

well...I just tried it again, and I think its some of my patches that make the CPU go out.Yours seem fine. I should do a new bank sometime anyway.

Tim

111. Tim's patch bug...

Yahoo group: acemidi
Date: 2004-10-12 06:21:30 UTC
From: Thomas Bergström
Topic: 105 Message: 111

Hi,

I made some tests yesterday. I tried most of the old patch-banks but no matter what I did, I couldn't get the program to crash...

Tim, can you please tell me which patches you load and what I need to do to get it crashing...

Did someone else suffer this?

/Thomas

112. Re: Tim's patch bug...

Yahoo group: acemidi
Date: 2004-10-12 20:28:13 UTC
From: Jos van de Gruiter
Topic: 105 Message: 112

Hallo Thomas,

I've installed the update the way you told us and without problems. I've also tried the patches (Tim's and yours). Generally there are no problems, but sometimes I get the message 'CPU overloaded'. Most of the time you can load the same or another patc/ bank without problems thereafter. It's difficult to predict when it happens, but some of Tim's patches seem heavier.

By the way, I like the old green color better. But no one uses software for the color :)

Jos van de Gruiter

--- In acemidi@yahoogroups.com, Thomas Bergström <tb@n...> wrote:
> Tim, can you please tell me which patches you load and what I need to do to get it crashing...
> Did someone else suffer this?

113. Re: Tim's patch bug...

Yahoo group: acemidi
Date: 2004-10-13 03:46:08 UTC
From: timothyconrardy
Topic: 105 Message: 113

--- > problems, but sometimes I get the message 'CPU overloaded'.
Most of
> the time you can load the same or another patc/ bank without
problems
> thereafter. It's difficult to predict when it happens, but some of
> Tim's patches seem heavier.

yeah...thats my experience. Time to do more patches, now that I have
more experience at Sound design for a lot of major softsynths now..so
time to get back into the ACE!

TC

114. Re: [acemidi] Re: Tim's patch bug...

Yahoo group: acemidi
Date: 2004-10-13 06:44:37 UTC
From: Thomas Bergström
Topic: 105 Message: 114

Good morning,

> I've installed the update the way you told us and without problems.
> I've also tried the patches (Tim's and yours). Generally there are no
> problems, but sometimes I get the message 'CPU overloaded'. Most of
> the time you can load the same or another patc/ bank without problems
> thereafter. It's difficult to predict when it happens, but some of
> Tim's patches seem heavier.

Ok, I will do some more testing tonight. "CPU Overload" _can_ be that you are using more voices than the program can manage. Could you try to reduce number of voices and test if you get the message again?

Btw, does the program ever crash so bad that you have to reboot the computer or can you always continue?

> By the way, I like the old green color better. But no one uses
> software for the color :)

Hehe, I got a bit tired of it...

If you have access to a paint program that support IFF, you can edit the colours in "MAIN.IFF" in the graphics folder. :) Apex Media supports IFF for example.

/Thomas

115. Re: Tim's patch bug...

Yahoo group: acemidi
Date: 2004-10-13 22:50:13 UTC
From: timothyconrardy
Topic: 105 Message: 115

Hi all

OK...I put down my voices to about 6 or 8, and it seems to work fine now.

also..I remebered I optimized my patches and also loaded all the rest of the patch banks (including thomas's patch banks) so it's all in one SET file. It was on our file section. Here is the link. By the looks of it, I don't know if it's gonna work, but just go to our yahoo site and go to the file section under patches. its the only file there (we need MORE!!!!!!!)

http://f5.grp.yahoofs.com/v1/YKVtQWOBltfobEnwaeTrY9zr55RzLfsa-ctxYiGlDyOrlINYERdcIFwt8jhXhPXyjp2ei8wD-Q1edky9GBtP/patches/Combo.ast

To load it in ace, clcik on Load SET.

Tim

116. Re: Tim's patch bug...

Yahoo group: acemidi
Date: 2004-10-14 16:24:15 UTC
From: Jos van de Gruiter
Topic: 105 Message: 116

No, it doesn't crash, but sometimes I can't load the same patchbank
again, but others work.
Jos
--- In acemidi@yahoogroups.com, Thomas Bergström <tb@n...> wrote:
> Btw, does the program ever crash so bad that you have to reboot the
> computer or can you always continue?

117. Re: Tim's patch bug...

Yahoo group: acemidi
Date: 2004-10-14 16:27:24 UTC
From: Jos van de Gruiter
Topic: 105 Message: 117

Hello Tim, looking forward to it, love your VST-work and really want more for ACE.
Unfortenadly I'm not a sound designer, but I can try to make some sample banks.
Jos II
--- In acemidi@yahoogroups.com, "timothyconrardy" <tconrardy@h...> wrote:
> yeah...thats my experience. Time to do more patches, now that I have
> more experience at Sound design for a lot of major softsynths

118. New Screen shot: Thomas?

Yahoo group: acemidi
Date: 2004-10-14 16:53:02 UTC
From: timothyconrardy
Topic: 118 Message: 118

Thomas

Can we get a new screen shot of the New ACE? perhaps post it on your site, so i can grab it!

TC

123. ACE SpaceStation mp3

Yahoo group: acemidi
Date: 2006-02-25 22:17:37 UTC
From: timothyconrardy
Topic: 123 Message: 123

Did a demo of ACE, the atari softsynth for Falcon

ACE SpaceStation

http://www.wusik.com/song.php?id=1157

comments welcome

BTW: ace is reviewed in this months (march) Computer Music
Magizine!!!Theres an entire Atari article. Great!!

Tim

124. Re: [acemidi] ACE SpaceStation mp3

Yahoo group: acemidi
Date: 2006-02-26 10:19:35 UTC
From: Zweifel
Topic: 123 Message: 124

Hey Tim

cool piece of synth-music!!!

best

raphael / Paris

Am 25.02.2006 um 23:17 schrieb timothyconrardy:

> Did a demo of ACE, the atari softsynth for Falcon
>
> ACE SpaceStation
>
> http://www.wusik.com/song.php?id=1157
>
>
> comments welcome
>
> BTW: ace is reviewed in this months (march) Computer Music
> Magizine!!!Theres an entire Atari article. Great!!
>
> Tim
>
>
>
>
>
> SPONSORED LINKS
> Electronic instrument Synthesizer music Electronic music
> Music sampler Electronic musical instrument
>
> YAHOO! GROUPS LINKS
>
> Visit your group "acemidi" on the web.
>
> To unsubscribe from this group, send an email to:
> acemidi-unsubscribe@yahoogroups.com
>
> Your use of Yahoo! Groups is subject to the Yahoo! Terms of Service.
>
>

127. Re: [acemidi] ACE SpaceStation mp3

Yahoo group: acemidi
Date: 2006-03-27 08:56:08 UTC
From: Thomas L. Raukamp
Topic: 123 Message: 127

great demo :)

ist it done on a standard falcon, or do you use some kind of ct60 or so?

Am 25.02.2006 um 23:17 schrieb timothyconrardy:

> Did a demo of ACE, the atari softsynth for Falcon
>
> ACE SpaceStation
>
> http://www.wusik.com/song.php?id=1157
>
>
> comments welcome
>
> BTW: ace is reviewed in this months (march) Computer Music
> Magizine!!!Theres an entire Atari article. Great!!
>
> Tim
>
>
>
>
>
>
> Yahoo! Groups Links
>
>
>
>
>
>
>
>
--

klaar kiming, rüm hart

falkemedia
Thomas L. Raukamp | Chefredaktion Beat

An der Halle 400 #1
D-24143 Kiel
Deutschland | Germany | Allemagne | Alemania
Fon   +49 (0)431 - 200 766-18
Fax   +49 (0)431 - 209 90 35

www.falkemedia.de • www.beat.de
www.maclife.de • www.digitalphoto.de
www.ipodlove.de • www.kielerleben.net

128. Re: [acemidi] ACE SpaceStation mp3

Yahoo group: acemidi
Date: 2006-03-28 01:04:04 UTC
From: Tim Conrardy
Topic: 123 Message: 128

It done on a standard falcon, but I used Tracktion on my PC to record the
different parts, just as if I was using any other synth.

Tim
****
Tim's Atari Midi World : http://tamw.atari-users.net
Atari-Midi Forum:http://www.yahoogroups.com/group/atari-midi
Hotz Translator Forum: http://groups.yahoo.com/group/midi-translator/
==========

>From: Thomas L. Raukamp <thomas.raukamp@...>
>Reply-To: acemidi@yahoogroups.com
>To: acemidi@yahoogroups.com
>Subject: Re: [acemidi] ACE SpaceStation mp3
>Date: Mon, 27 Mar 2006 10:56:08 +0200
>
>great demo :)
>
>ist it done on a standard falcon, or do you use some kind of ct60 or so?
>
>Am 25.02.2006 um 23:17 schrieb timothyconrardy:
>
>>Did a demo of ACE, the atari softsynth for Falcon
>>
>>ACE SpaceStation
>>
>>http://www.wusik.com/song.php?id=1157
>>
>>
>>comments welcome
>>
>>BTW: ace is reviewed in this months (march) Computer Music
>>Magizine!!!Theres an entire Atari article. Great!!
>>
>>Tim
>>
>>
>>
>>
>>
>>
>>Yahoo! Groups Links
>>
>>
>>

>>
>>
>>
>>
>--
>
>klaar kiming, r?m hart
>
>falkemedia
>Thomas L. Raukamp | Chefredaktion Beat
>
>An der Halle 400 #1
>D-24143 Kiel
>Deutschland | Germany | Allemagne | Alemania
>Fon +49 (0)431 - 200 766-18
>Fax +49 (0)431 - 209 90 35
>
>www.falkemedia.de ? www.beat.de
>www.maclife.de ? www.digitalphoto.de
>www.ipodlove.de ? www.kielerleben.net

129. HELP!!!! ACE DOES NOT WORK!

Yahoo group: acemidi
Date: 2007-02-21 18:08:53 UTC
From: Ferdy
Topic: 129 Message: 129

Hi all.

I know there hasn;t been a post for a long time, but I hope someone can help me, especially Thomas!

I purchased hte full version of ace but I get a 'cpu overload' message even with only 1 voice and no effects!!!

No patches work (sometimes hte tr909 works) but i can;t even create my own. If i turn one of hte oscillator nobs again- 'cpu overload'.

It is unusable and I haven't a clue what;s gone wrong.

However he demo version of ace works fine..i can create my own patches and all the demo patches wor ka dream!!!! with effects!!!

If i try and turn internal effects on with only one voice on in the full version i get a high pitched squeal.

How comethe demo works fine and the full version just doesn't work at all?

140. Re: HELP!!!! ACE DOES NOT WORK!

Yahoo group: acemidi
Date: 2007-04-29 17:27:30 UTC
From: timothyconrardy
Topic: 129 Message: 140

Sorry..its been a while since I have been here at this forum

There is a way that you can change the sample rate amount I believe.
There is a dialog in the middle in which you can change it from 55 to
another number(I don't have ACE in front of me,so going by memory)
Thats the ticket laddy :-)

Tim

--- In acemidi@yahoogroups.com, "Ferdy" <countzero_uk2000@...> wrote:
>
> Hi all.
>
> I know there hasn;t been a post for a long time, but I hope someone
> can help me, especially Thomas!
>
> I purchased hte full version of ace but I get a 'cpu overload' message
> even with only 1 voice and no effects!!!
>
>
> No patches work (sometimes hte tr909 works) but i can;t even create my
> own. If i turn one of hte oscillator nobs again- 'cpu overload'.
>
> It is unusable and I haven't a clue what;s gone wrong.
>
> However he demo version of ace works fine..i can create my own patches
> and all the demo patches wor ka dream!!!! with effects!!!
>
> If i try and turn internal effects on with only one voice on in the
> full version i get a high pitched squeal.
>
> How comethe demo works fine and the full version just doesn't work at
> all?
>

142. New file uploaded to acemidi

Yahoo group: acemidi
Date: 2007-04-29 17:31:44 UTC
From: acemidi@yahoogroups.com
Topic: 5 Message: 142

Hello,

This email message is a notification to let you know that
a file has been uploaded to the Files area of the acemidi
group.

File : /Namm07 042.jpg
Uploaded by : timothyconrardy <tconrardy@...>
Description : Robert(creator of ACE) and Tim at NAMM07

You can access this file at the URL:
http://groups.yahoo.com/group/acemidi/files/Namm07%20042.jpg

To learn more about file sharing for your group, please visit:
http://help.yahoo.com/help/us/groups/files

Regards,

timothyconrardy <tconrardy@...>

143. Thomas and Tim at NAMM07

Yahoo group: acemidi
Date: 2007-04-29 17:36:35 UTC
From: timothyconrardy
Topic: 5 Message: 143

>
> File : /Namm07 042.jpg
> Uploaded by : timothyconrardy <tconrardy@...>
> Description : Robert(creator of ACE) and Tim at NAMM07
>
> You can access this file at the URL:
> http://groups.yahoo.com/group/acemidi/files/Namm07%20042.jpg
>
> To learn more about file sharing for your group, please visit:
> http://help.yahoo.com/help/us/groups/files

FInally uploaded this. I was very suprised , when being at the NAMM07 show for Camel Audio, I turned around and there was Thomas shaking my hand! He was there as part of Beat magizine. It was a real pleasure to meet him and a good time by all.

OPPS>...I called him Robert..need to change the decription..sorry about that..need more coffee!

Tim

146. Re: [acemidi] Re: HELP!!!! ACE DOES NOT WORK!

Yahoo group: acemidi
Date: 2007-05-03 13:01:15 UTC
From: Thomas Bergström
Topic: 129 Message: 146

Have you enabled caches?

Regards,

/Thomas

On Sun, 29 Apr 2007, timothyconrardy wrote:

>
> Sorry..its been a while since I have been here at this forum
>
> There is a way that you can change the sample rate amount I believe.
> There is a dialog in the middle in which you can change it from 55 to
> another number(I don't have ACE in front of me,so going by memory)
> Thats the ticket laddy :-)
>
> Tim
>
>
> --- In acemidi@yahoogroups.com, "Ferdy" <countzero_uk2000@...> wrote:
>>
>> Hi all.
>>
>> I know there hasn;t been a post for a long time, but I hope someone
>> can help me, especially Thomas!
>>
>> I purchased hte full version of ace but I get a 'cpu overload' message
>> even with only 1 voice and no effects!!!
>>
>>
>> No patches work (sometimes hte tr909 works) but i can;t even create my
>> own. If i turn one of hte oscillator nobs again- 'cpu overload'.
>>
>> It is unusable and I haven't a clue what;s gone wrong.
>>
>> However he demo version of ace works fine..i can create my own patches
>> and all the demo patches wor ka dream!!!! with effects!!!
>>
>> If i try and turn internal effects on with only one voice on in the
>> full version i get a high pitched squeal.
>>
>> How comethe demo works fine and the full version just doesn't work at
>> all?
>>
>
>

>
>
>
> Yahoo! Groups Links
>
>
>
>
>

147. Re: HELP!!!! ACE DOES NOT WORK!

Yahoo group: acemidi
Date: 2007-06-23 13:56:41 UTC
From: Ferdy
Topic: 129 Message: 147

THANKS TIM AND TOM!

I replaced my hd and the conflicts seems to have gone away!!

probably a clash with the myriad of tsr programs the previous owner
left on teh system.

no trouble at 8 channels!!

152. individual outputs in ACE?

Yahoo group: acemidi
Date: 2007-10-14 06:05:48 UTC
From: Ferdy
Topic: 152 Message: 152

HI all,

Had my first gig using ACE two weeks ago!!!

Learning to get to grips with it!

Just one question.

I have ace connected to a soundpool fa8 for 8 independant outs. At the moment I have 4 ouputs, 1 stereo out and also a stereo send.

Is it possible to map individual patches to individual outputs? so I can mix four cannels out of the box?

Cheers

153. SV: [acemidi] individual outputs in ACE?

Yahoo group: acemidi
Date: 2007-10-15 07:28:13 UTC
From: Peter Persson
Topic: 153 Message: 153
Attachments: 1 described; binary payloads are missing from this source WARC

Ah, nice :)

It's been a while, but if I remember correctly you'll have to pan the patches to the extreme left/right to do that.

-- Peter

-----Ursprungligt meddelande-----
Från: acemidi@yahoogroups.com genom Ferdy
Skickat: lö 2007-10-13 18:05
Till: acemidi@yahoogroups.com
Ämne: [acemidi] individual outputs in ACE?

HI all,

Had my first gig using ACE two weeks ago!!!

Learning to get to grips with it!

Just one question.

I have ace connected to a soundpool fa8 for 8 independant outs. At the moment I have 4 ouputs, 1 stereo out and also a stereo send.

Is it possible to map individual patches to individual outputs? so I can mix four cannels out of the box?

Cheers

154. Re: SV: [acemidi] individual outputs in ACE?

Yahoo group: acemidi
Date: 2007-10-15 17:27:41 UTC
From: Ferdy
Topic: 153 Message: 154

hey thanks for the reply peter.

I guess that;s possible..but still that will only give me two seperate putputs yes? output 3 and 4 are still connected to 1 and 2 so I cnnot have four outputs?

Cheers

Ferdy

155. SV: SV: [acemidi] individual outputs in ACE?

Yahoo group: acemidi
Date: 2007-10-15 17:38:24 UTC
From: Peter Persson
Topic: 155 Message: 155
Attachments: 1 described; binary payloads are missing from this source WARC

Ah, I see. Unfortunately I do not have access to my falcon atm, so I can't look for myself.

You could be right. I suspect you are.

-- Peter

-----Ursprungligt meddelande-----
Från: acemidi@yahoogroups.com genom Ferdy
Skickat: må 2007-10-15 05:27
Till: acemidi@yahoogroups.com
Ämne: Re: SV: [acemidi] individual outputs in ACE?

hey thanks for the reply peter.

I guess that;s possible..but still that will only give me two seperate
putputs yes? output 3 and 4 are still connected to 1 and 2 so I cnnot
have four outputs?

Cheers

Ferdy

156. Re: SV: [acemidi] individual outputs in ACE?

Yahoo group: acemidi
Date: 2007-10-16 07:31:57 UTC
From: Thomas Bergström
Topic: 153 Message: 156

> I guess that;s possible..but still that will only give me two seperate
> putputs yes? output 3 and 4 are still connected to 1 and 2 so I cnnot
> have four outputs?

In External mode you have one stereo output (1 and 2) which is thought of being the "dry" signal and then you have two outputs (3 and 4) which you can use as two send channels (or one stereo pair) to some external fx-box.

You are saying that you can't change volume on channels 3 and 4?

Regards,

/Thomas

157. Re: SV: [acemidi] individual outputs in ACE?

Yahoo group: acemidi
Date: 2007-10-24 18:54:59 UTC
From: Ferdy
Topic: 153 Message: 157

Hi Thomas,

Thank you for your reply.

My question is basically is it possible to map patches to individual outs? say I had four voices, could I have them coming out of the falcon and fa8 seperately? So for example, have strings coming out of output one, bass out of ouput 3 etc? so I can mix them independantly outside of the falcon.

cheers

--- In acemidi@yahoogroups.com, Thomas Bergström <tb@...> wrote:
>
>
> > I guess that;s possible..but still that will only give me two seperate
> > putputs yes? output 3 and 4 are still connected to 1 and 2 so I cnnot
> > have four outputs?
>
> In External mode you have one stereo output (1 and 2) which is thought of
> being the "dry" signal and then you have two outputs (3 and 4) which you
> can use as two send channels (or one stereo pair) to some external fx-box.
>
> You are saying that you can't change volume on channels 3 and 4?
>
> Regards,
>
> /Thomas
>

158. Re: SV: [acemidi] individual outputs in ACE?

Yahoo group: acemidi
Date: 2007-10-25 07:39:12 UTC
From: Thomas Bergström
Topic: 153 Message: 158

Hi,

Ok, then it's just like Peter said. You'l have to use the pan and volume
to control outputs 1 and 2 (panning to the left should be output 1 I
think).

Hope it works for out you. :)

Regards,

/Thomas

On Wed, 24 Oct 2007, Ferdy wrote:

> Hi Thomas,
>
> Thank you for your reply.
>
> My question is basically is it possible to map patches to individual
> outs? say I had four voices, could I have them coming out of the
> falcon and fa8 seperately? So for example, have strings coming out
> of output one, bass out of ouput 3 etc? so I can mix them
> independantly outside of the falcon.
>
> cheers
>
>
>
> --- In acemidi@yahoogroups.com, Thomas Bergström <tb@...> wrote:
>>
>>
>>> I guess that;s possible..but still that will only give me two
> seperate
>>> putputs yes? output 3 and 4 are still connected to 1 and 2 so I
> cnnot
>>> have four outputs?
>>
>> In External mode you have one stereo output (1 and 2) which is
> thought of
>> being the "dry" signal and then you have two outputs (3 and 4)
> which you
>> can use as two send channels (or one stereo pair) to some external
> fx-box.
>>
>> You are saying that you can't change volume on channels 3 and 4?
>>

>> Regards,
>>
>> /Thomas
>>
>
>
>
>
>
> Yahoo! Groups Links
>
>
>
>
>

159. Re: SV: [acemidi] individual outputs in ACE?

Yahoo group: acemidi
Date: 2007-10-25 16:14:03 UTC
From: Ferdy
Topic: 153 Message: 159

Hi Thomas,

thanks for your reply again. I think I got it now.

I'll try this on the weekened when I set my studio up again.

But I think this is how I get four individual ouputs:

Patch 1 -->Left pan, outputs 3 and 4 on zero volume (mute)
Patch 2 -->Right pan, outputs 3 and 4 mute
Patch 3 -->Left Pan, Outputs 1,2 mute
Patch 4 -->Right pan, Outputs 1,2 mute

This is correct?

Thanks

Ferdie

204. ACE to be in Camel Audio Alchemy

Yahoo group: acemidi
Date: 2008-11-08 20:06:16 UTC
From: timothyconrardy
Topic: 204 Message: 204

Hi Guys

long time

Just dropping a note that ACE MIDI will be features in the sample set for our new product I am helping to develop at Camel Audio

http://www.camelaudio.com/Alchemy.php

I did lots of multisamples and single samples. It's a good thing I did, as recently my Falcon went out on me, and now no longer can use ACE :-(, but I have the samples at least!..but not the same!

If anyone can provide me a hi-res screen shot, that would be great.Of course, Ace will be featured in the credits!

maybe sometime ACE can be ported and made into a VST. It was pretty much ahead of it's time with it's unique feature set.

But..maybe I can get my falcon fixed. Basiscally I need a new VGA adapter, and one of the mouse ports started to act strange, as I was getting abnormal behavior from the mouse. I think one of the pins are down inside the port.

Tim

209. ACE MIDI with Soundpool's or Steinberg's Analogue Interfaces...

Yahoo group: acemidi
Date: 2009-02-21 03:14:25 UTC
From: atarifalcon030
Topic: 209 Message: 209

Hello everyone,

Gosh, this place is like a cemetery! I wanted to know if ACE MIDI is able to play out the various audio interfaces/breakout boxes available for the Falcon.

Also, isn't there a MIDI controlled software synth for the ST series computers? I was under the impression that the YM soundchip was the same in all the Atari computers... I suppose there's other hardware factors involved?

Can anyone elaborate on the analogue nature of the Atari soundchip?

210. Analogue Nature of the Atari Falcon Soundchip

Yahoo group: acemidi
Date: 2009-02-21 03:16:38 UTC
From: atarifalcon030
Topic: 210 Message: 210

Would anyone care to elaborate on the analogue nature of the Yamaha Sound chip inside the Falcon? What makes it analogue? Is it the same chip found inside an Atari ST? How would you describe it compared to the Commode 64 sound chip? Is it the same?

211. Re: individual outputs in ACE?

Yahoo group: acemidi
Date: 2009-02-21 03:17:59 UTC
From: atarifalcon030
Topic: 152 Message: 211

I just asked the same thing! Does the FA8 have any analogue inputs?
Someone one ebay is selling an FA8 claiming there are 2 RCA inputs,
but I can't see it on the picture.

--- In acemidi@yahoogroups.com, "Ferdy" <countzero_uk2000@...> wrote:
>
> HI all,
>
> Had my first gig using ACE two weeks ago!!!
>
> Learning to get to grips with it!
>
> Just one question.
>
> I have ace connected to a soundpool fa8 for 8 independant outs. At
> the moment I have 4 ouputs, 1 stereo out and also a stereo send.
>
> Is it possible to map individual patches to individual outputs? so I
> can mix four cannels out of the box?
>
> Cheers
>

212. Re: individual outputs in ACE?

Yahoo group: acemidi
Date: 2009-02-26 04:17:58 UTC
From: Ferdy
Topic: 152 Message: 212

nah mate....if its a steinberg one for sure it doesn't have input.

However, it may be another one...or a jam8?

--- In acemidi@yahoogroups.com, "atarifalcon030" <atarifalcon030@...>
wrote:
>
> I just asked the same thing! Does the FA8 have any analogue inputs?
> Someone one ebay is selling an FA8 claiming there are 2 RCA inputs,
> but I can't see it on the picture.
>
> --- In acemidi@yahoogroups.com, "Ferdy" <countzero_uk2000@> wrote:
> >
> > HI all,
> >
> > Had my first gig using ACE two weeks ago!!!
> >
> > Learning to get to grips with it!
> >
> > Just one question.
> >
> > I have ace connected to a soundpool fa8 for 8 independant outs. At
> > the moment I have 4 ouputs, 1 stereo out and also a stereo send.
> >
> > Is it possible to map individual patches to individual outputs? so I
> > can mix four cannels out of the box?
> >
> > Cheers
> >
>